



MUON COLLIDER

DETECTOR NEEDS FROM FIRST PRINCIPLES

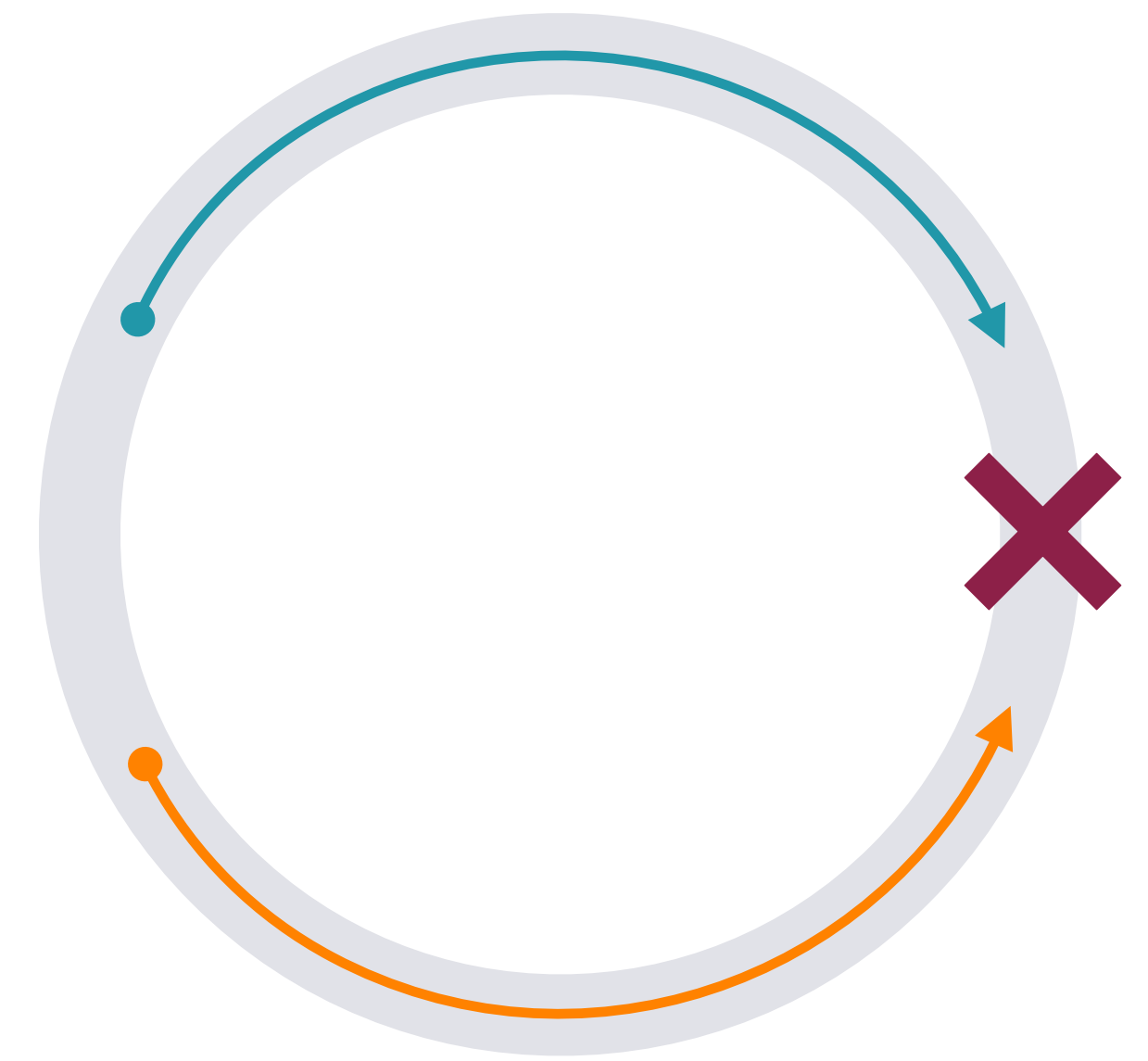


TOVA HOLMES
MUON COLLIDER PHYSICS AND
DETECTOR WORKSHOP
FERMILAB, DECEMBER 16, 2022

Starting simple

- What's going on inside the collider ring:
 - Circulate two bunches and re-fill when they're depleted
 - time between collisions $t = 33 \mu s \times \left(\frac{L}{10 \text{ km}} \right)$

Large spacing between collisions, ~1000x lower rate than LHC

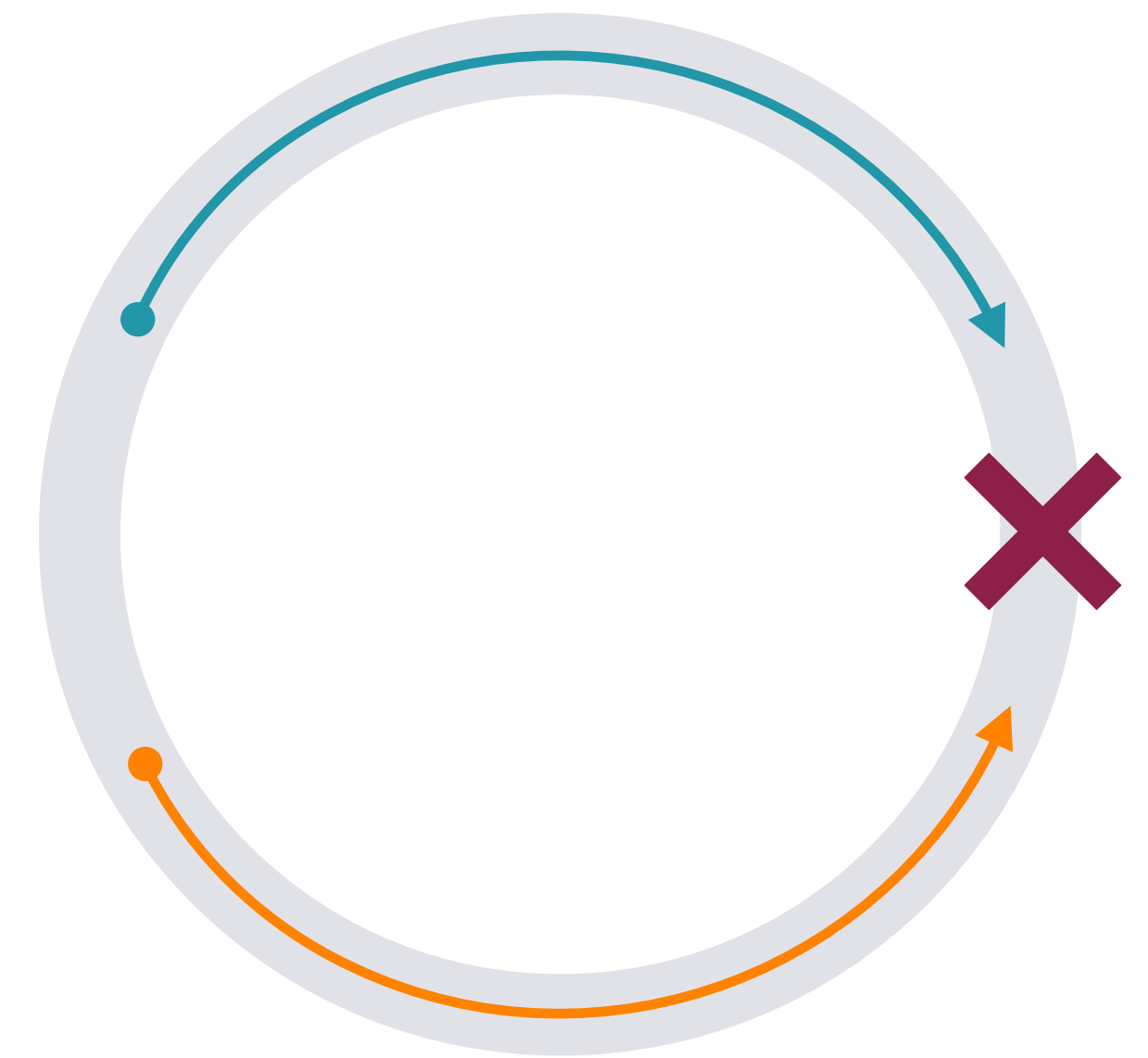


$L = \text{circumference}$

Starting simple

- average decay time in lab frame $\tau'_\mu = 21 \text{ ms} \times \left(\frac{E}{1 \text{ TeV}} \right)$

Need to re-inject at:
~100 Hz for 0.5 TeV beam
~10 Hz for 5 TeV beam

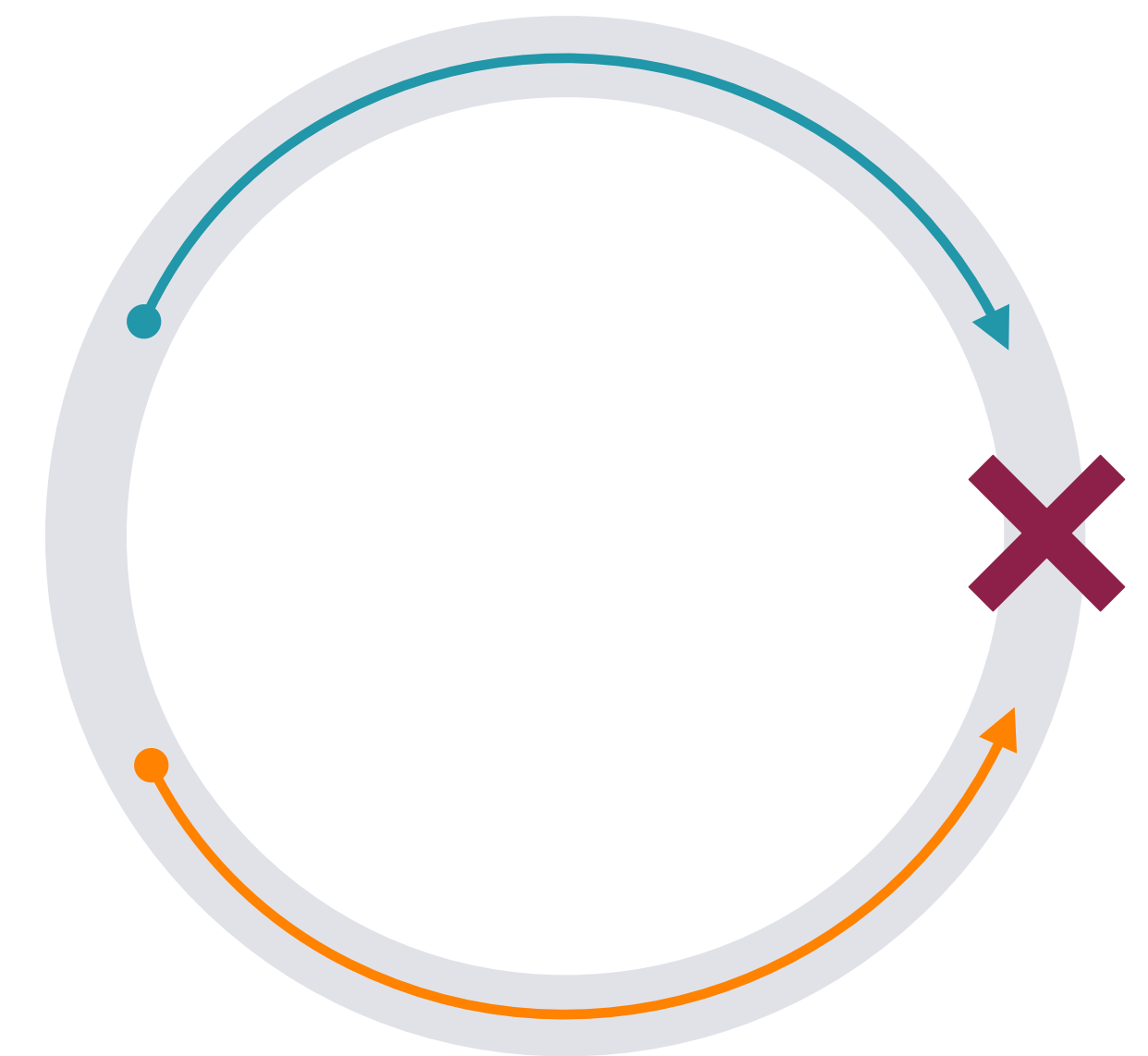


L = circumference
 E = beam energy

Starting simple

- average decay time in lab frame $\tau'_\mu = 21 \text{ ms} \times \left(\frac{E}{1 \text{ TeV}} \right)$
- average beam crossings for each injected muon:
$$\langle n_{\text{crossings}} \rangle = 620 \times \left(\frac{E}{1 \text{ TeV}} \right) \times \left(\frac{10 \text{ km}}{L} \right)$$

Luminosity increases
proportionally to energy



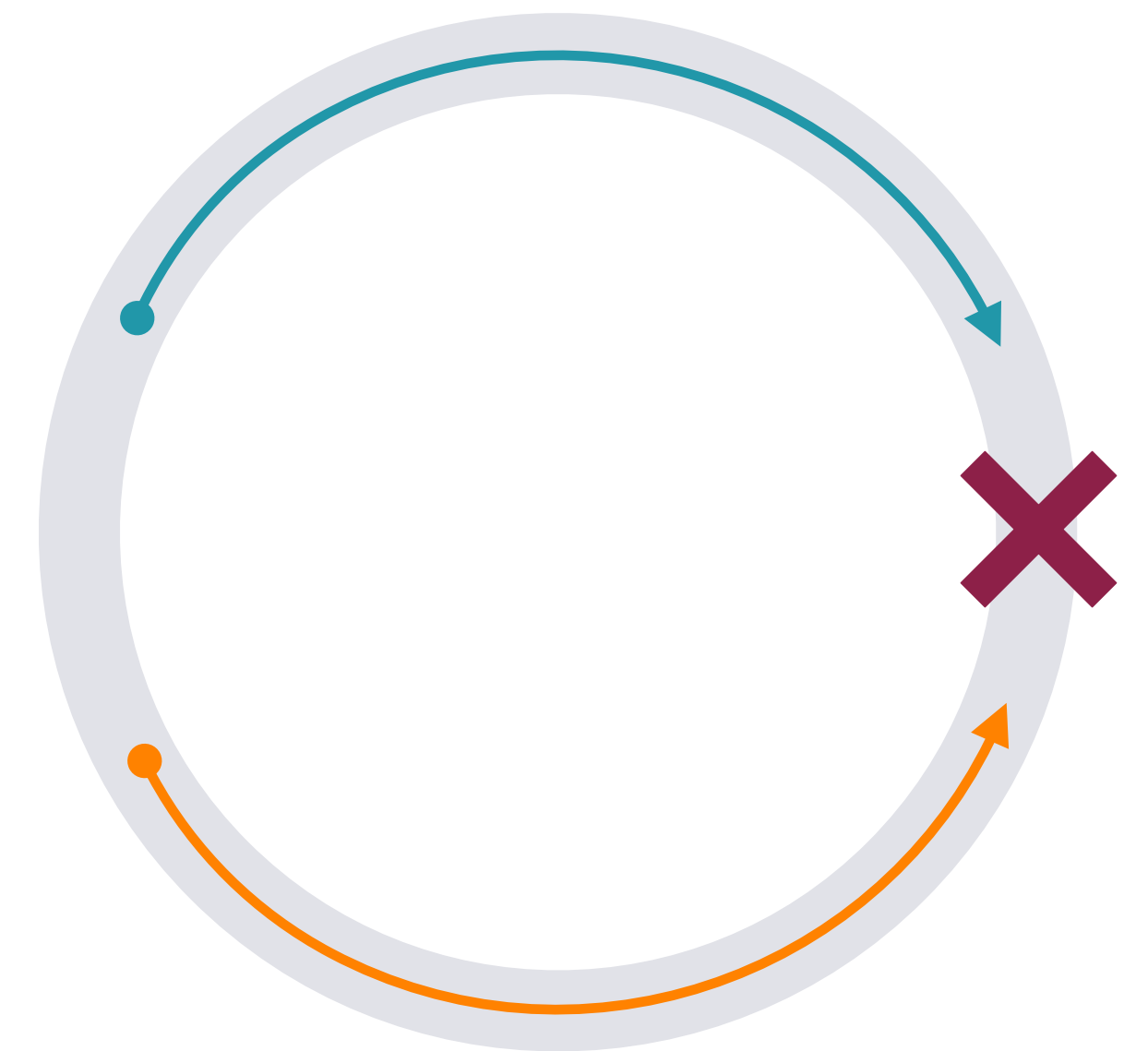
L = circumference
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Starting simple

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- average beam crossings for each injected muon:
$$\langle n_{\text{crossings}} \rangle = 620 \times \left(\frac{E}{1 \text{ TeV}} \right) \times \left(\frac{10 \text{ km}}{L} \right)$$
- fraction of muons decaying within 20m of the interaction point:
$$f \approx 6.4 \times 10^{-6} \times \left(\frac{1 \text{ TeV}}{E} \right)$$

inversely proportional to energy

For each bunch of 2×10^{12} ,
expect around 10^7
decays in this region

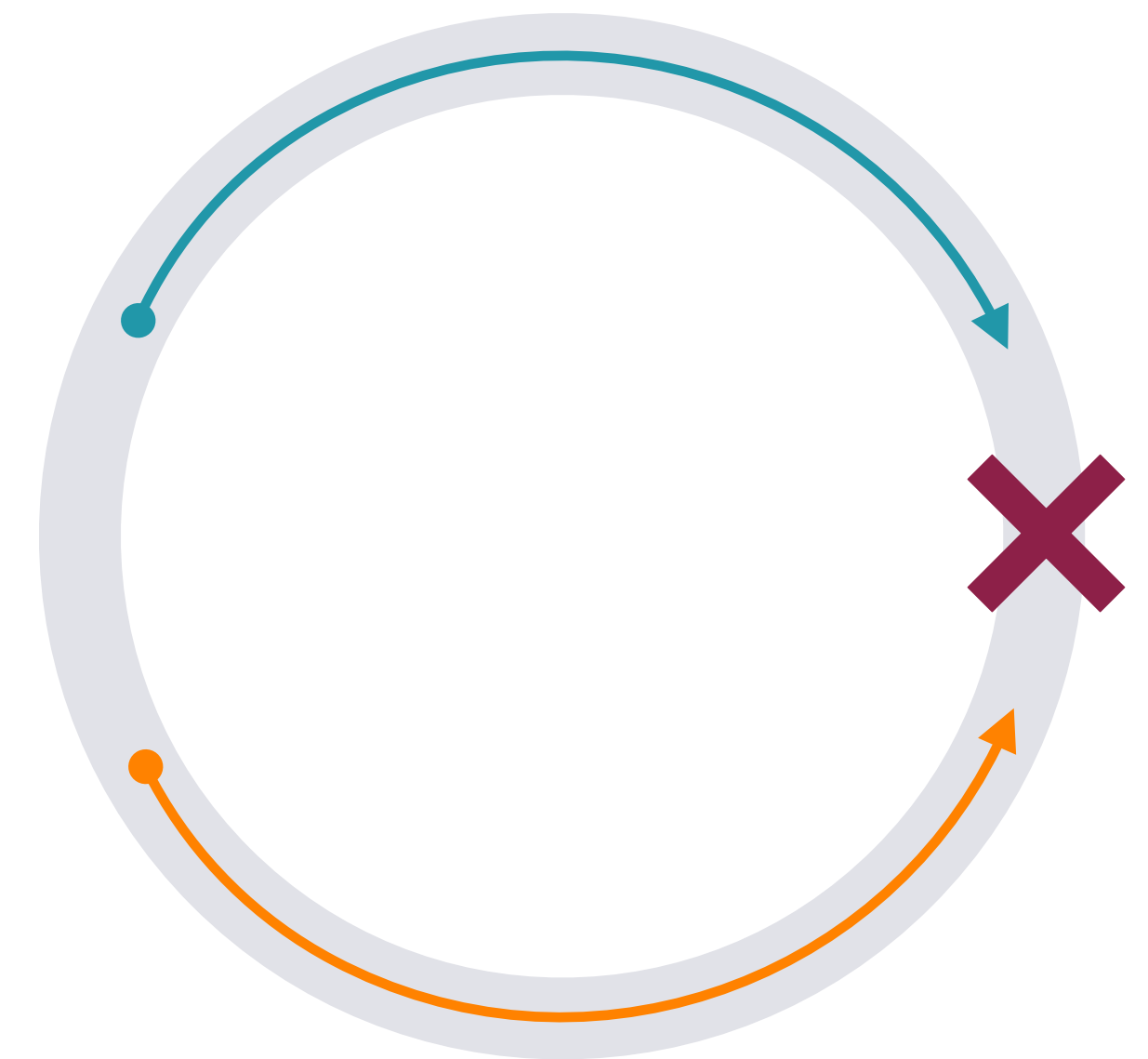


L = circumference
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Starting simple

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$$\langle n_{\text{crossings}} \rangle = 620 \times \left(\frac{E}{1 \text{ TeV}} \right) \times \left(\frac{10 \text{ km}}{L} \right)$$
- fraction of muons decaying within 20m of the interaction point:
$$f \approx 6.4 \times 10^{-6} \times \left(\frac{1 \text{ TeV}}{E} \right)$$
- total energy of decay products within 20m of the interaction point
$$E_{\text{decay}} = 13 \text{ EeV} \times \left(\frac{n_\mu/\text{bunch}}{2 \times 10^{12}} \right)$$

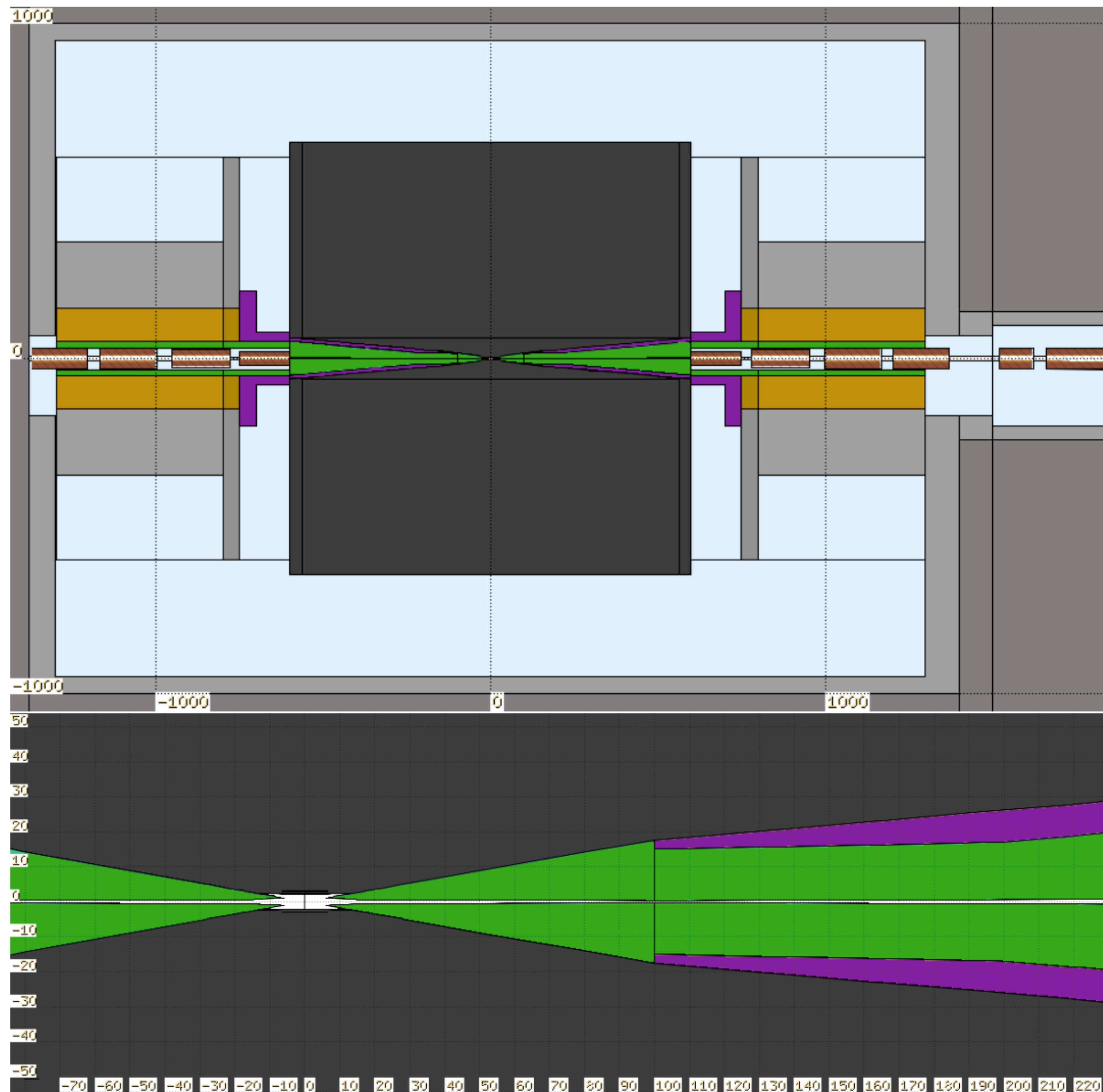
does not depend on E!



L = circumference
 E = beam energy

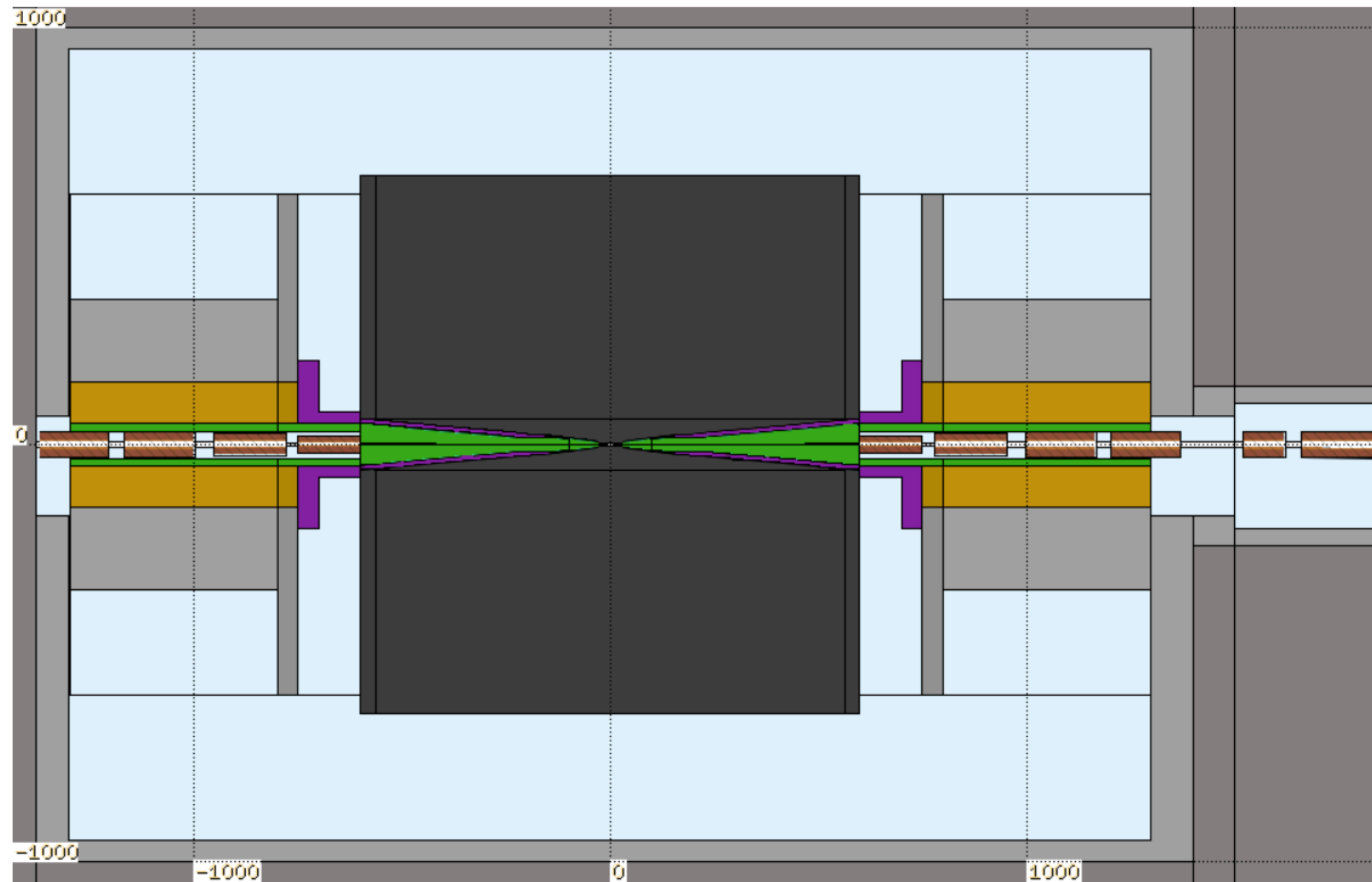
Realistic environment

In the detector, flux depends on the interactions of these decay products with the tungsten nozzles

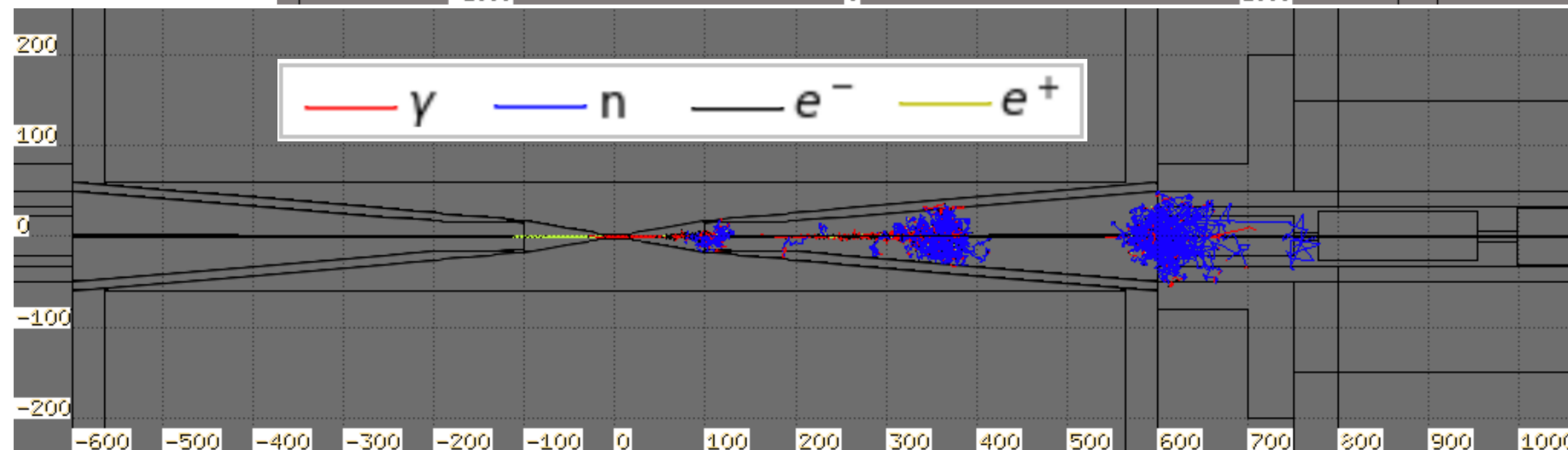


Realistic environment

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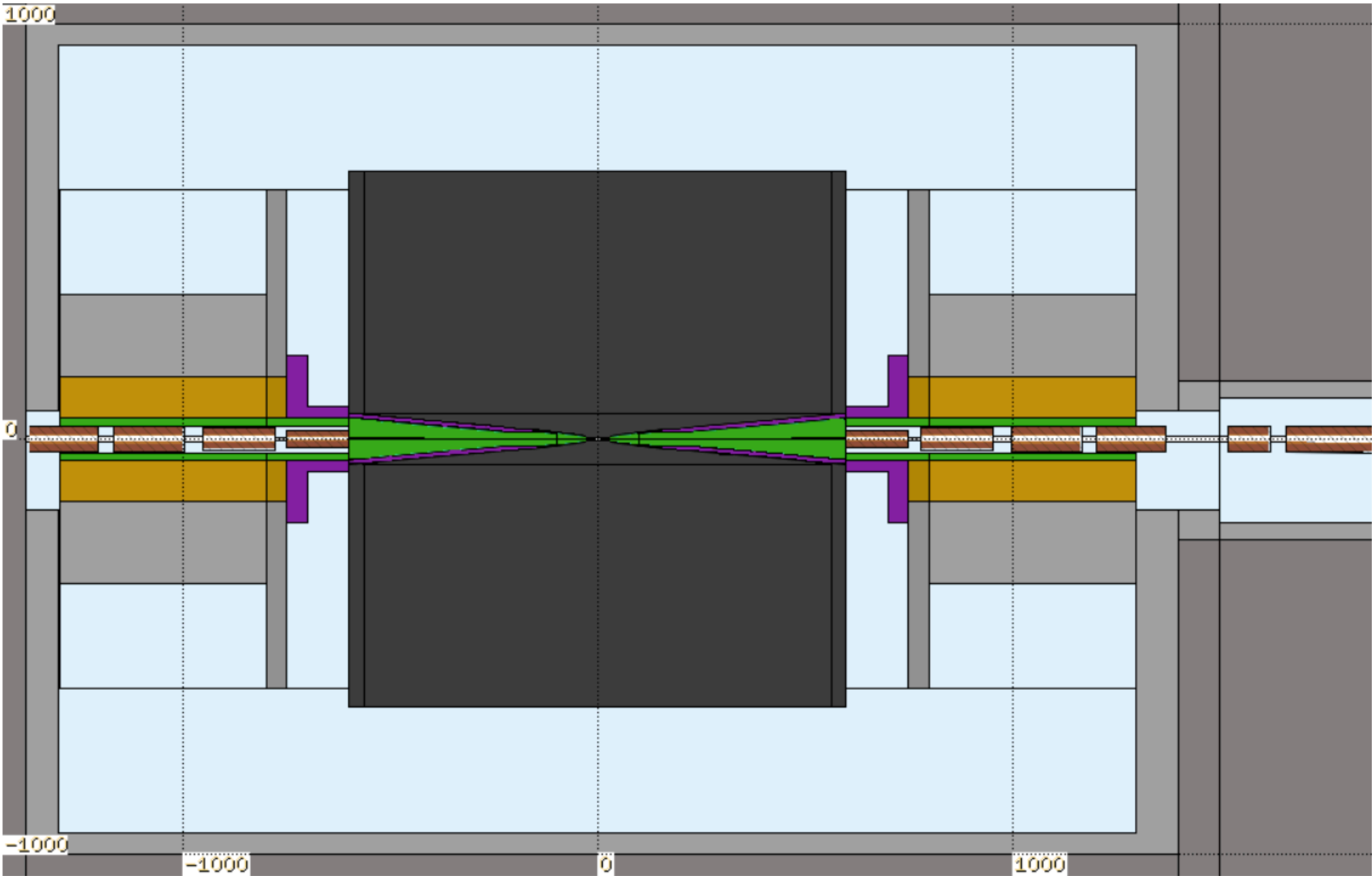


particles resulting from one muon decay



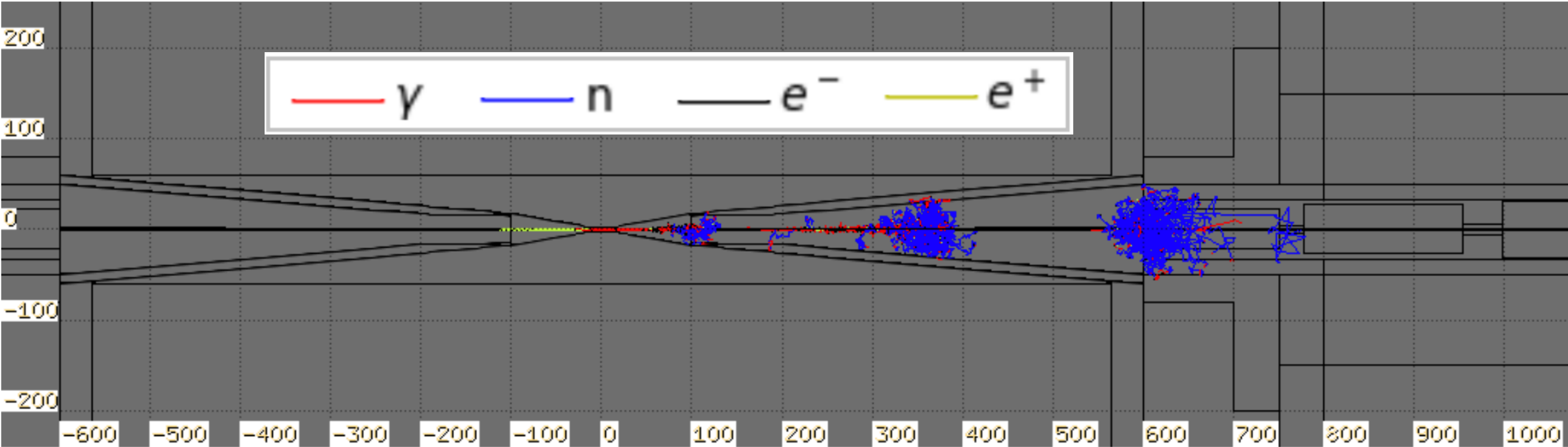
Realistic environment

In the detector, flux depends on the interactions of these decay products with the tungsten nozzles



Exiting particles from one μ - beam, 2×10^{12} muons

Particle (E_{th})	MARS15	FLUKA
Photon (100 keV)	$8.6 \cdot 10^7$	$5 \cdot 10^7$
Neutron (1 meV)	$7.6 \cdot 10^7$	$1.1 \cdot 10^8$
Electron/positron (100 keV)	$7.5 \cdot 10^5$	$8.5 \cdot 10^5$
Ch. Hadron (100 keV)	$3.1 \cdot 10^4$	$1.7 \cdot 10^4$
Muon (100 keV)	$1.5 \cdot 10^3$	$1 \cdot 10^3$



Realistic environment

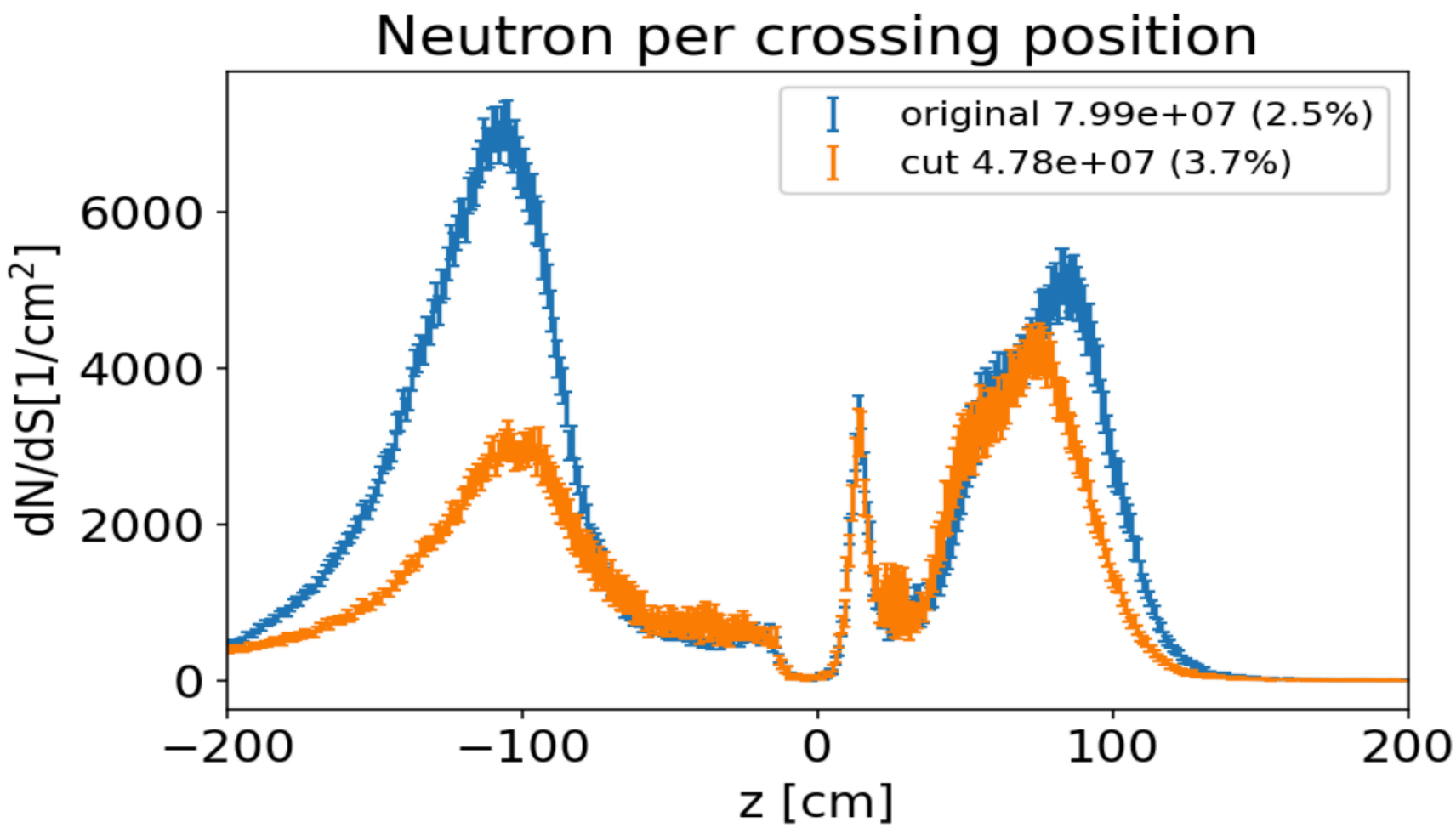
From Donatella's slides...

Monte Carlo simulator	MARS15	MARS15	FLUKA	FLUKA	FLUKA
Beam energy [GeV]	62.5	750	750	1500	5000
μ decay length [m]	$3.9 \cdot 10^5$	$46.7 \cdot 10^5$	$46.7 \cdot 10^5$	$93.5 \cdot 10^5$	$311.7 \cdot 10^5$
μ decay/m/bunch	$51.3 \cdot 10^5$	$4.3 \cdot 10^5$	$4.3 \cdot 10^5$	$2.1 \cdot 10^5$	$0.64 \cdot 10^5$
Photons ($E_\gamma > 0.1$ MeV)	$170 \cdot 10^6$	$86 \cdot 10^6$	$51 \cdot 10^6$	$70 \cdot 10^6$	$107 \cdot 10^6$
Neutrons ($E_n > 1$ MeV)	$65 \cdot 10^6$	$76 \cdot 10^6$	$110 \cdot 10^6$	$91 \cdot 10^6$	$101 \cdot 10^6$
Electrons & positrons ($E_{e\pm} > 0.1$ MeV)	$1.3 \cdot 10^6$	$0.75 \cdot 10^6$	$0.86 \cdot 10^6$	$1.1 \cdot 10^6$	$0.92 \cdot 10^6$
Charged hadrons ($E_{h\pm} > 0.1$ MeV)	$0.011 \cdot 10^6$	$0.032 \cdot 10^6$	$0.017 \cdot 10^6$	$0.020 \cdot 10^6$	$0.044 \cdot 10^6$
Muons ($E_{\mu\pm} > 0.1$ MeV)	$0.0012 \cdot 10^6$	$0.0015 \cdot 10^6$	$0.0031 \cdot 10^6$	$0.0033 \cdot 10^6$	$0.0048 \cdot 10^6$

Same total energy + same nozzle = similar particle flux
regardless of beam energy

Exiting particles from one
 μ - beam, 2×10^{12} muons

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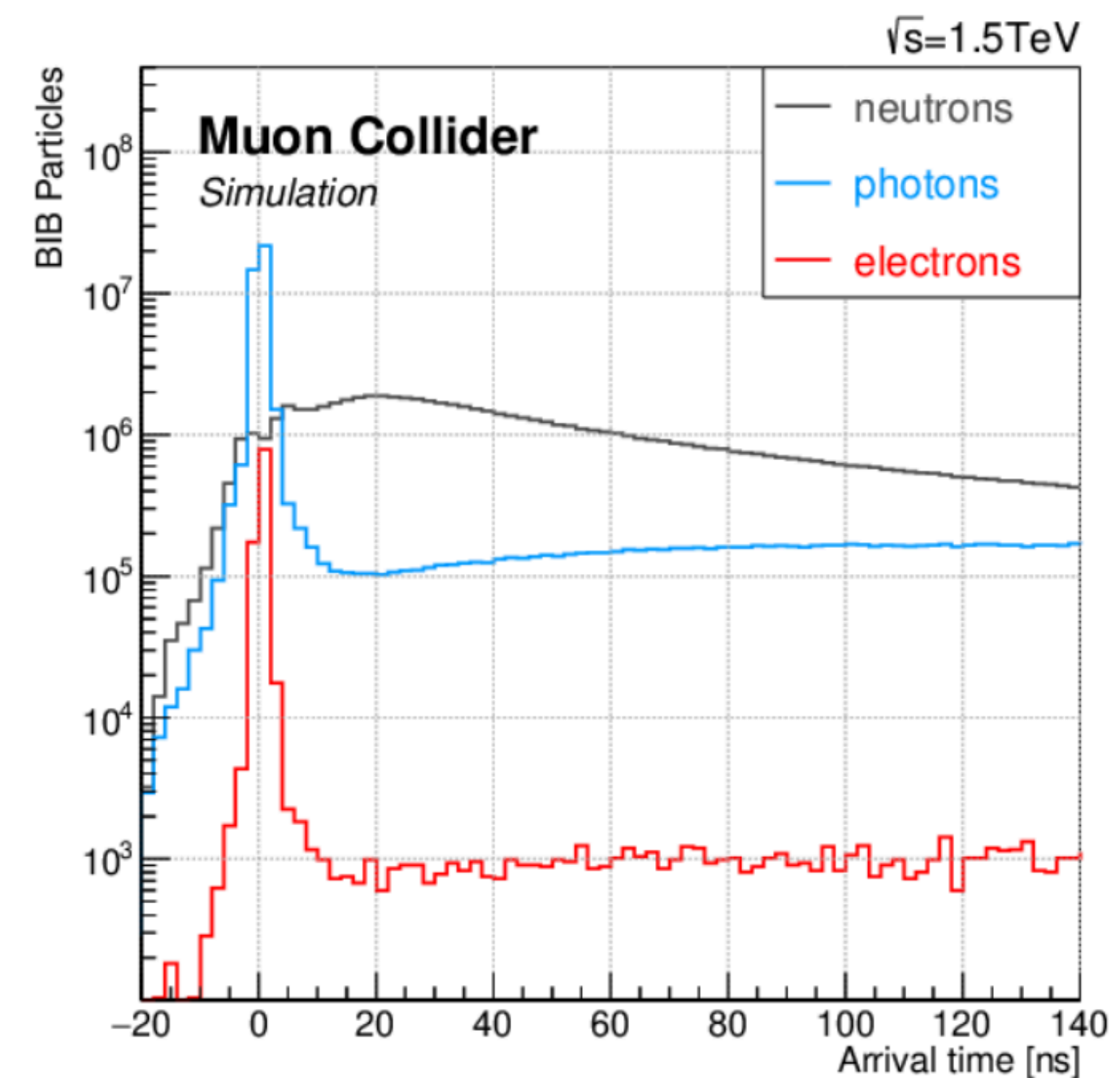
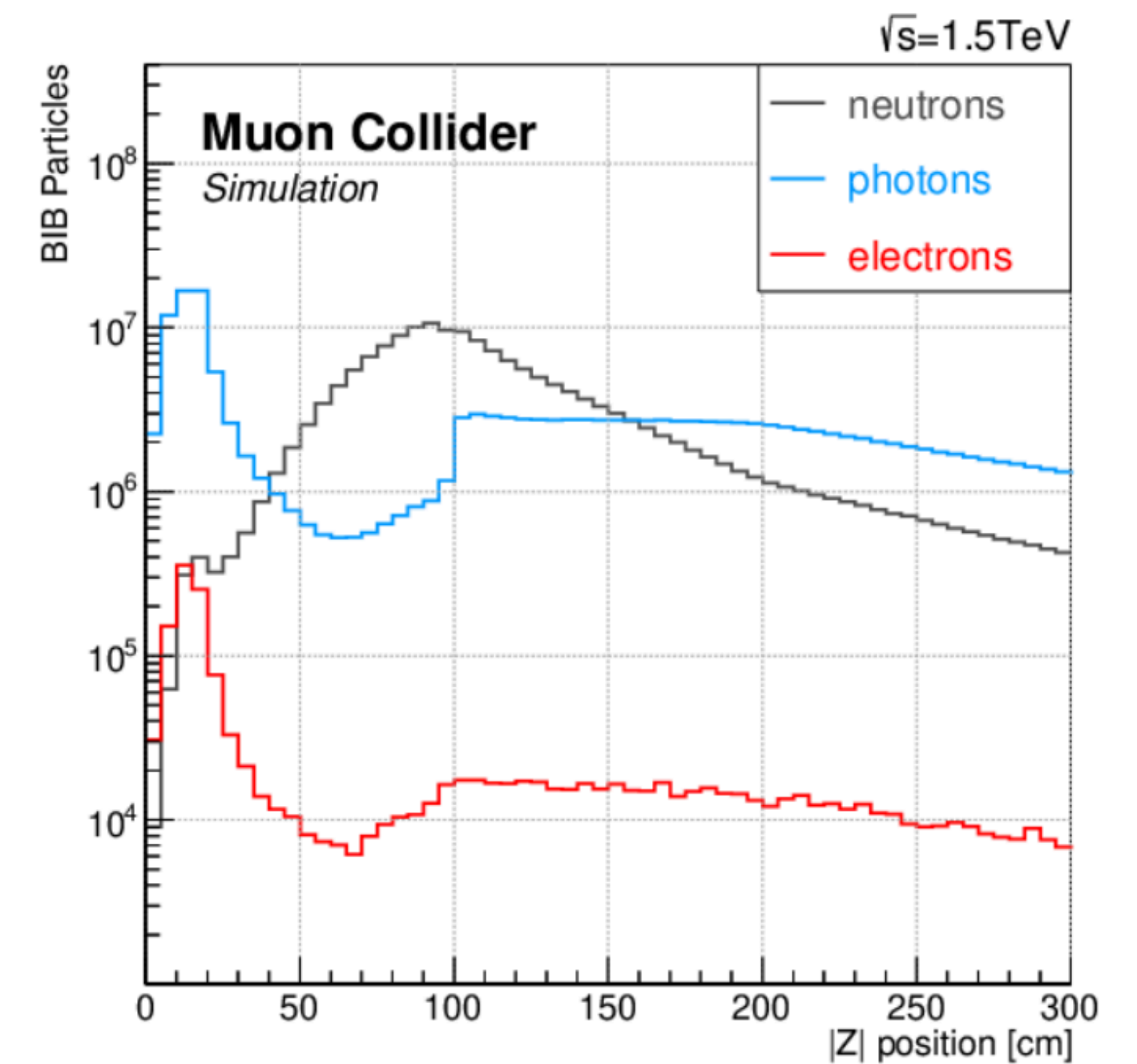
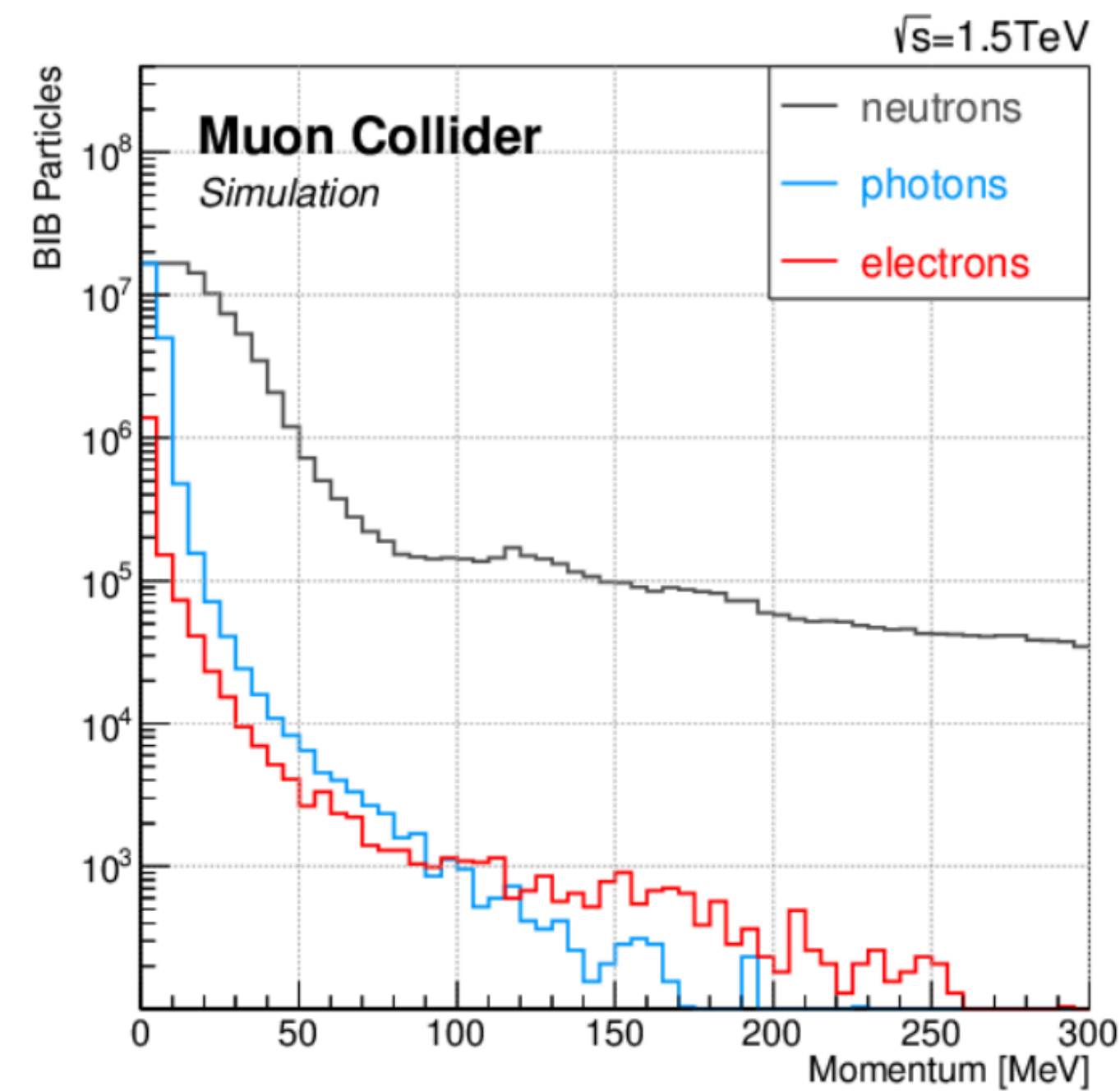


nonetheless, nozzle choices
can make big differences!

so now I'm moving away
from first principles...

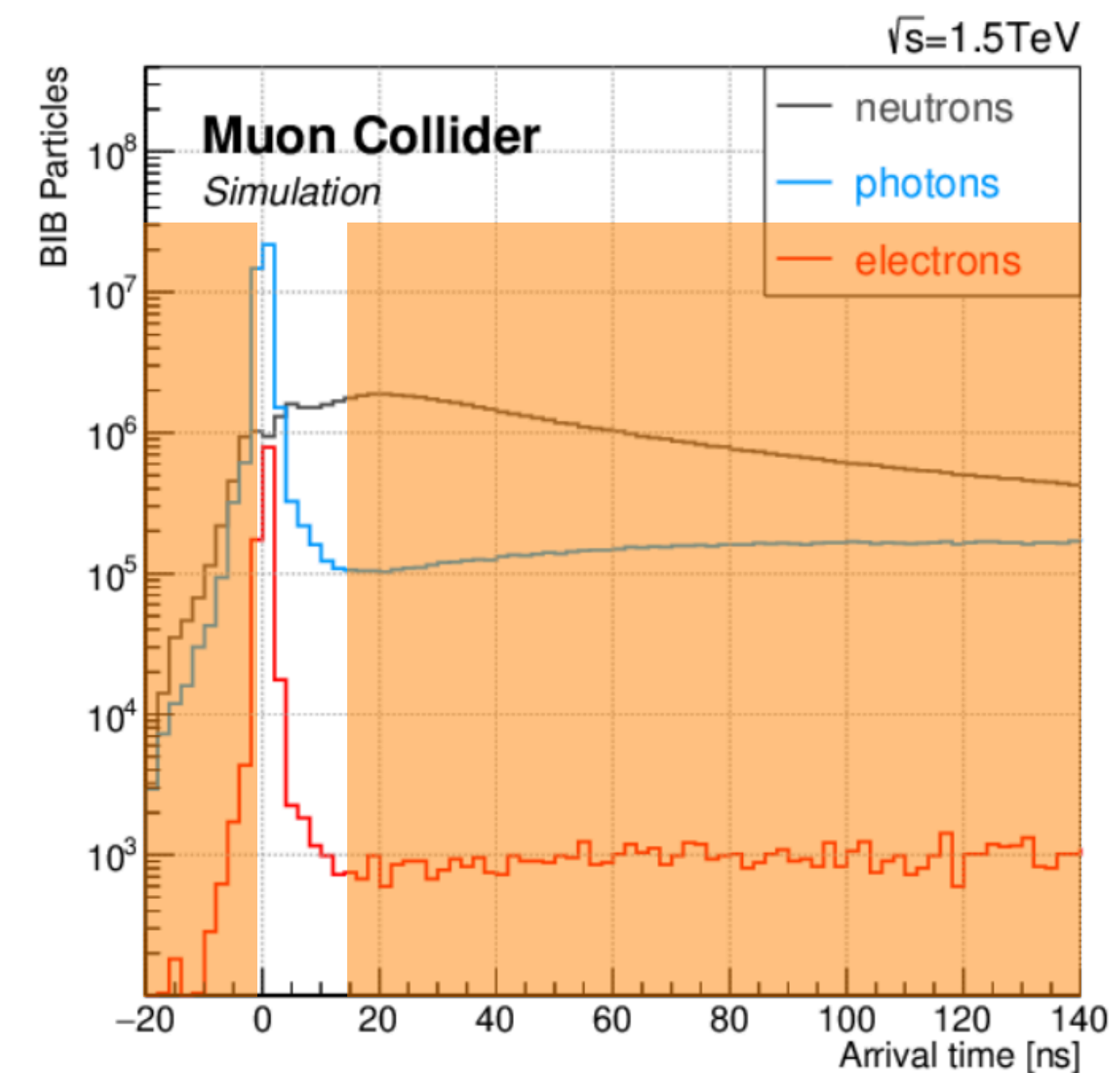
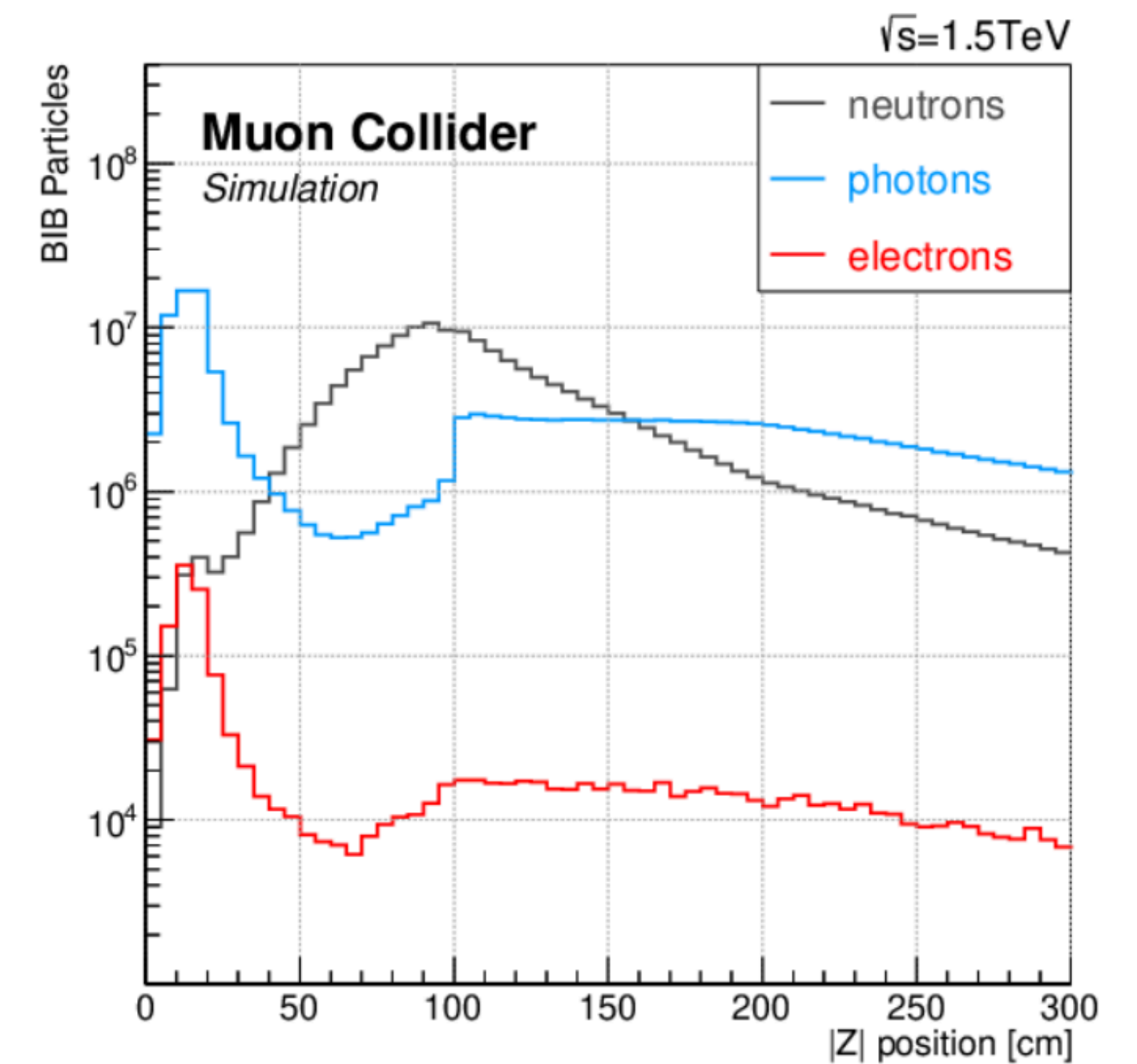
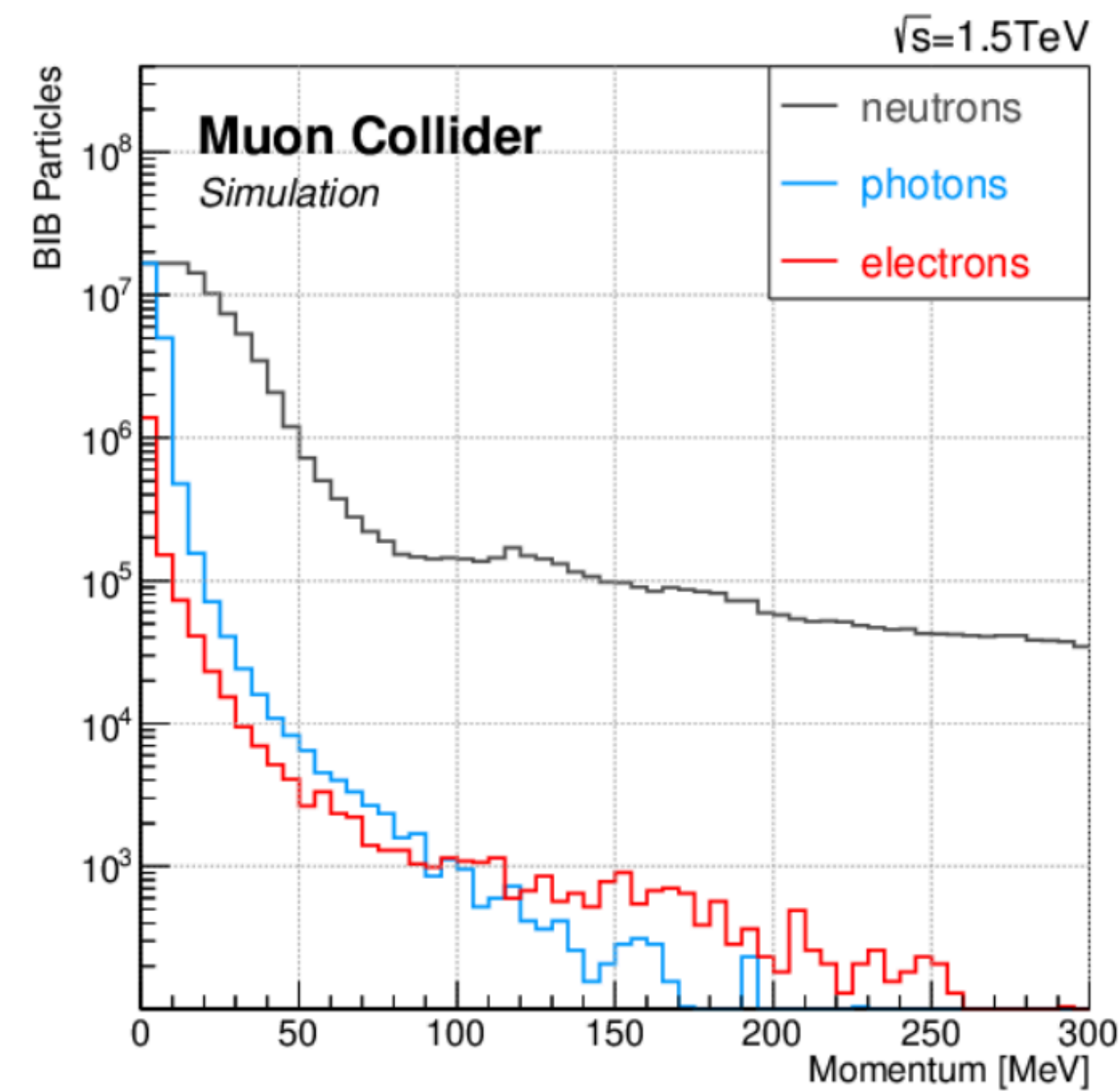
Realistic environment

with the "standard" nozzle,
what do our backgrounds look like?

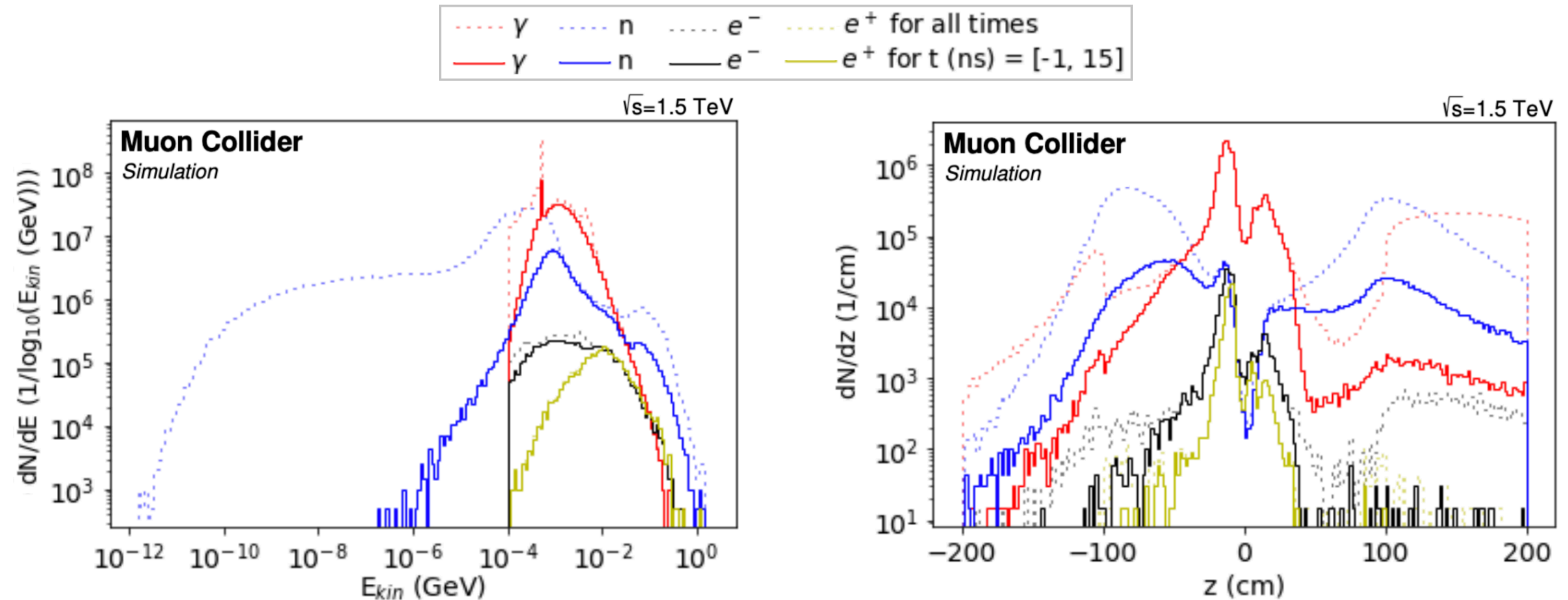


Realistic environment

Considering only a small window
in time $[-1, 15]$ ns) removes most
neutrons, and thus most high energy particles

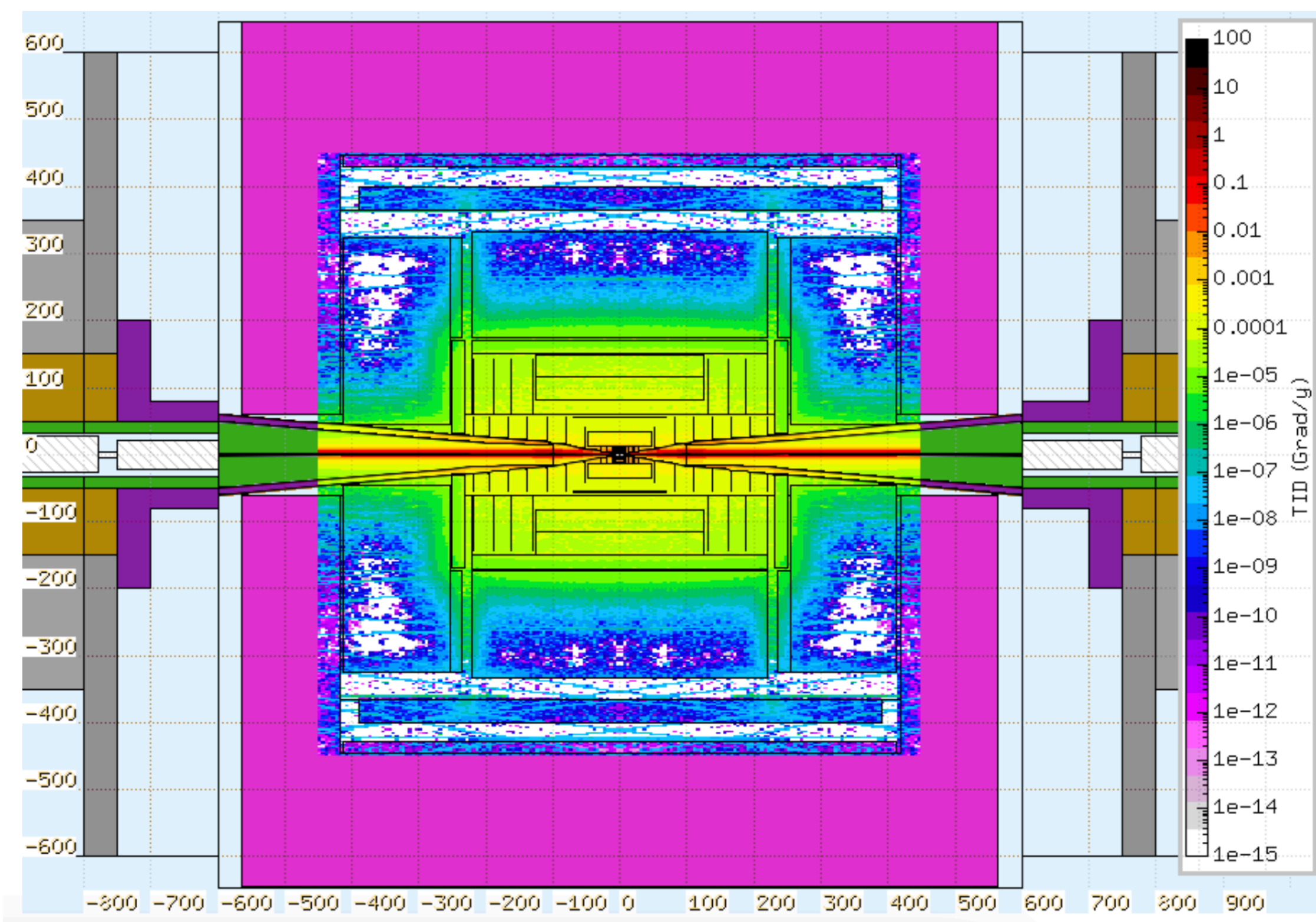


Realistic environment



remaining particles are predominantly low-energy
highest density around ends of nozzles

Realistic environment

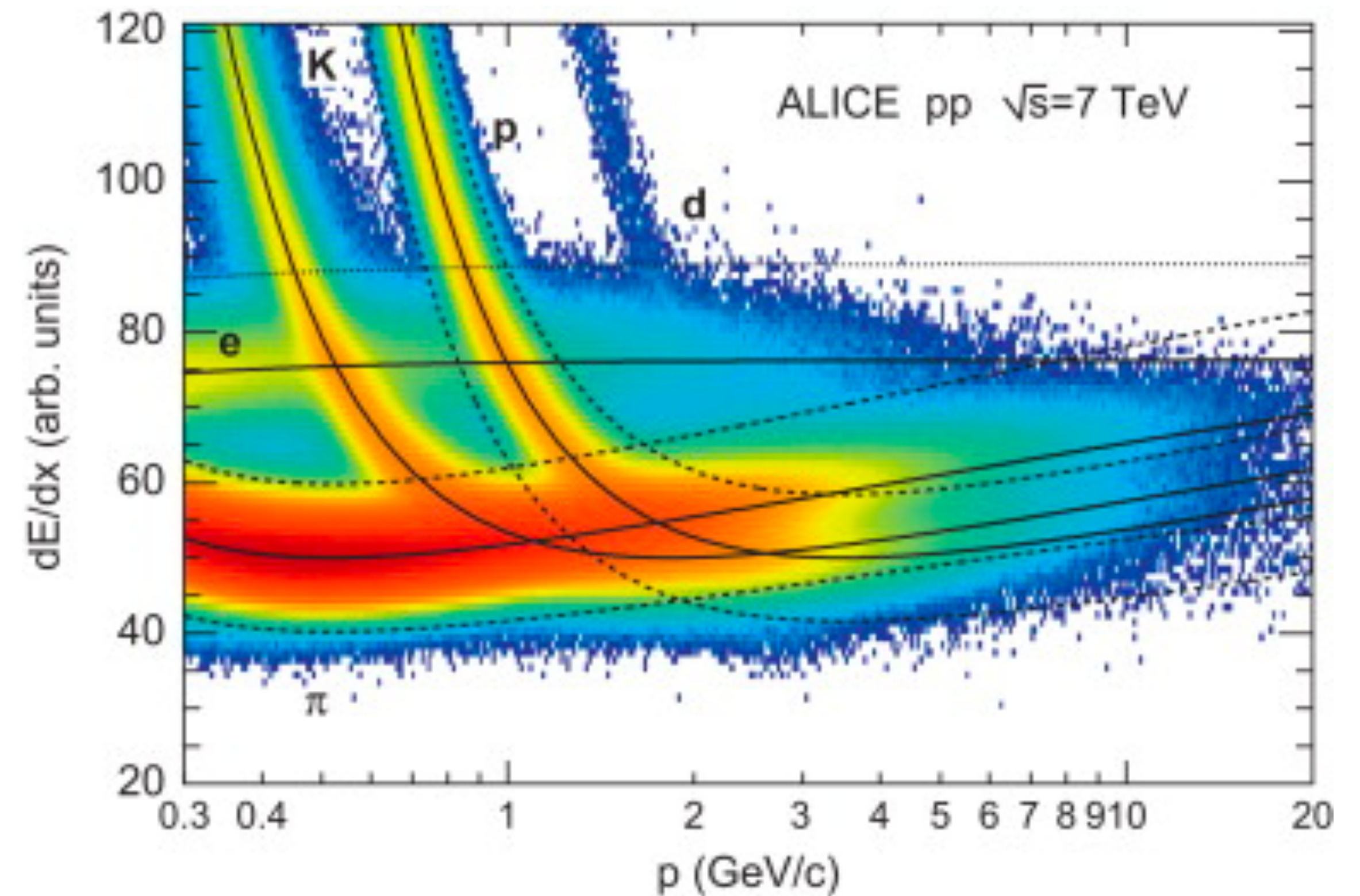


	Maximum Dose (Mrad)		Maximum Fluence (1 MeV-neq/cm ²)	
	R= 22 mm	R= 1500 mm	R= 22 mm	R= 1500 mm
Muon Collider	10	0.1	10 ¹⁵	10 ¹⁴
HL-LHC	100	0.1	10 ¹⁵	10 ¹³

(note: full time range is relevant for radiation damage)

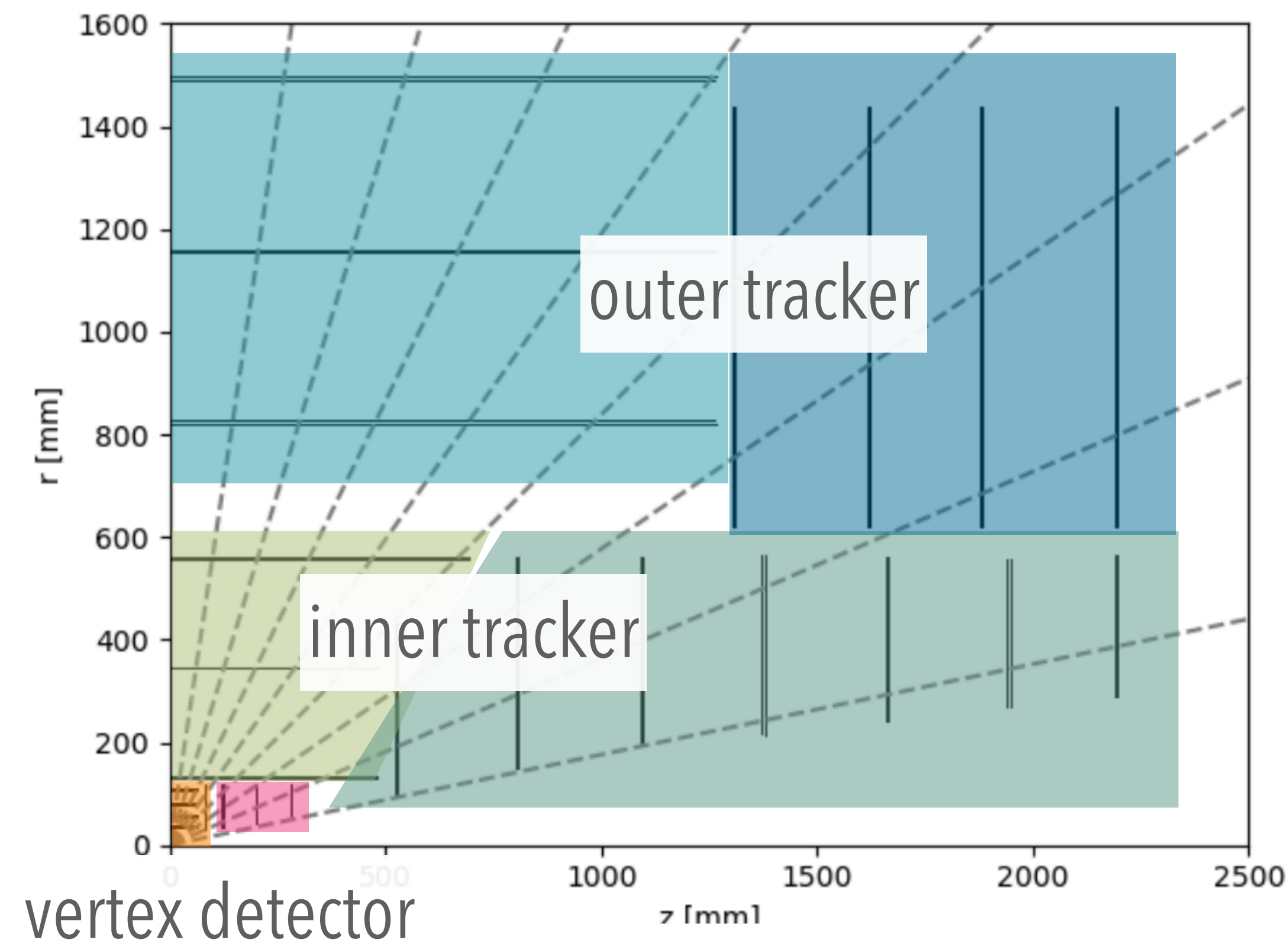
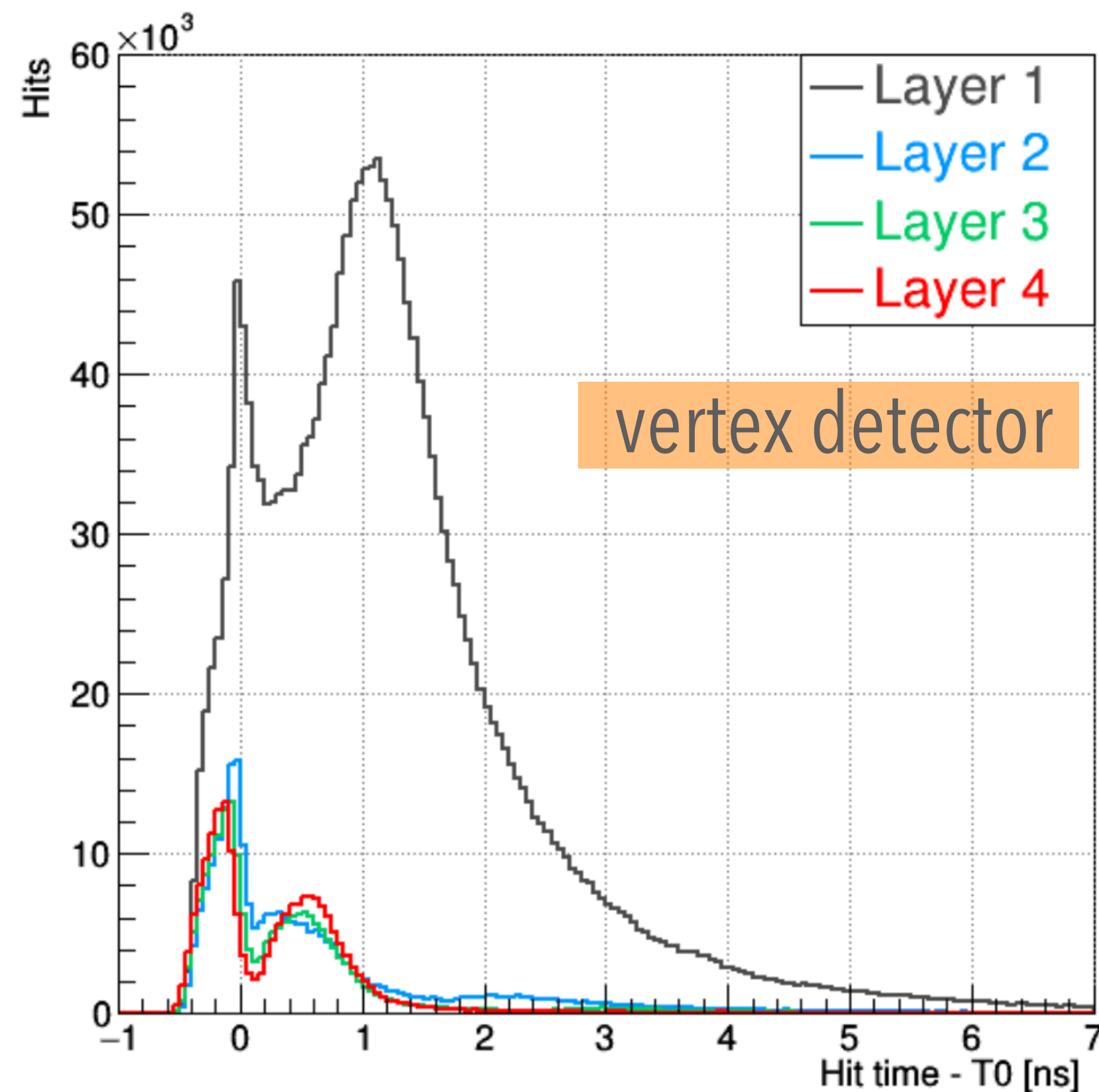
Biggest challenge: tracker

for a tracker: signal size dependent on dE/dx
→ low energy particles create just as much of a signal as high energy particles (if not more)



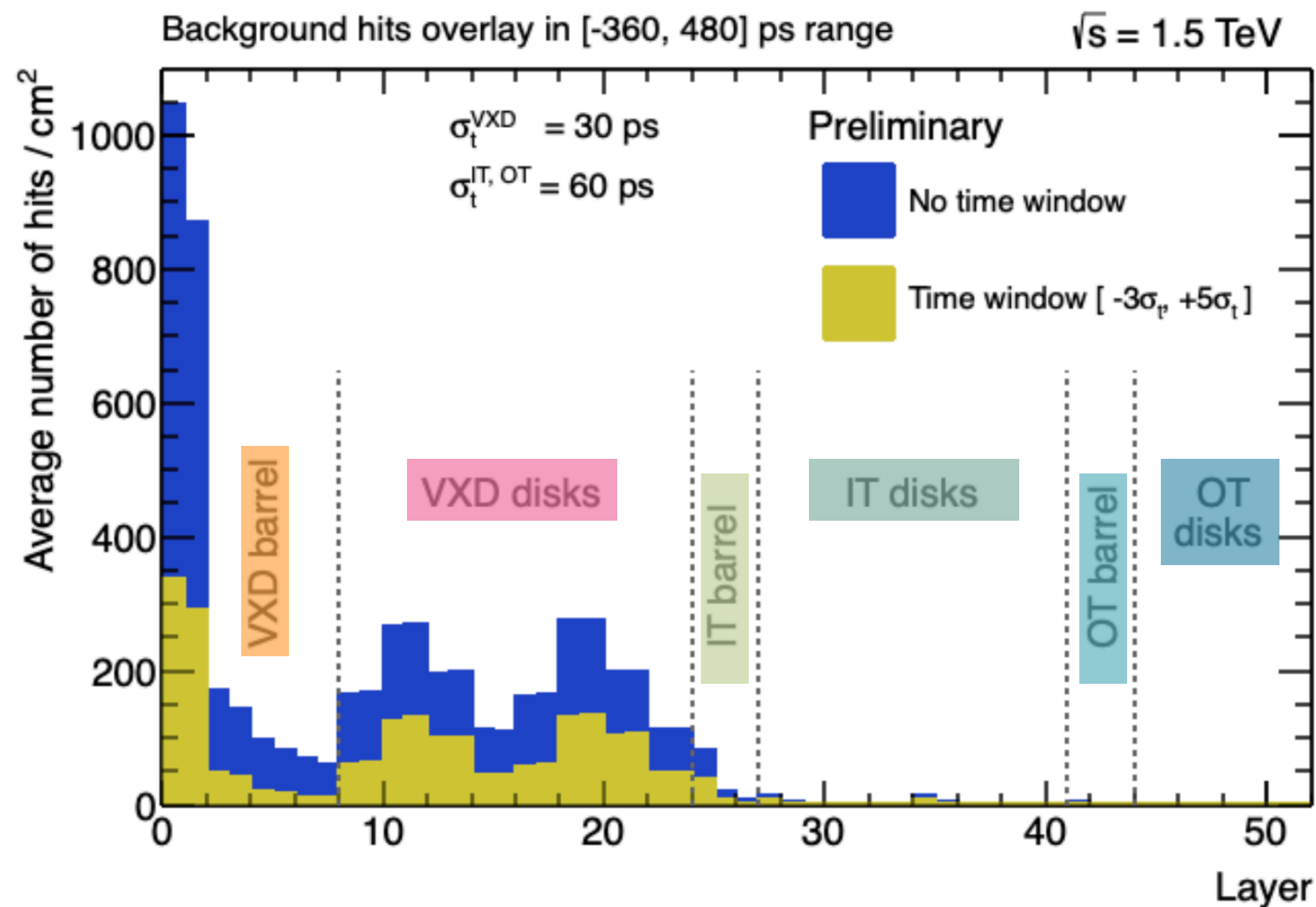
Biggest challenge: tracker

flux in inner layers of the tracker
is extremely high



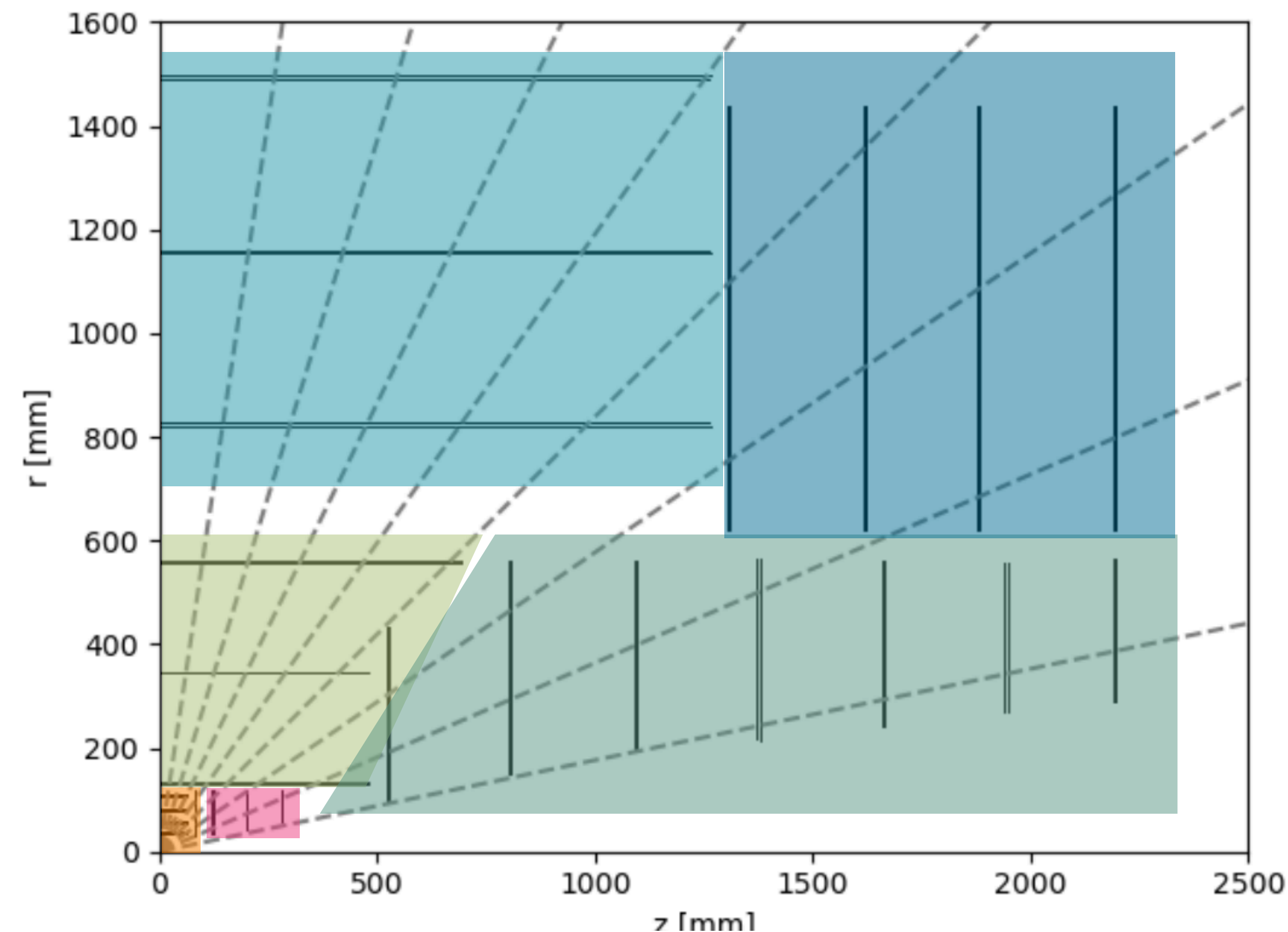
nearly all studies assume tighter timing cuts
are possible: \pm several hundred picoseconds

Biggest challenge: tracker



even with this, still see huge flux in first two layers:

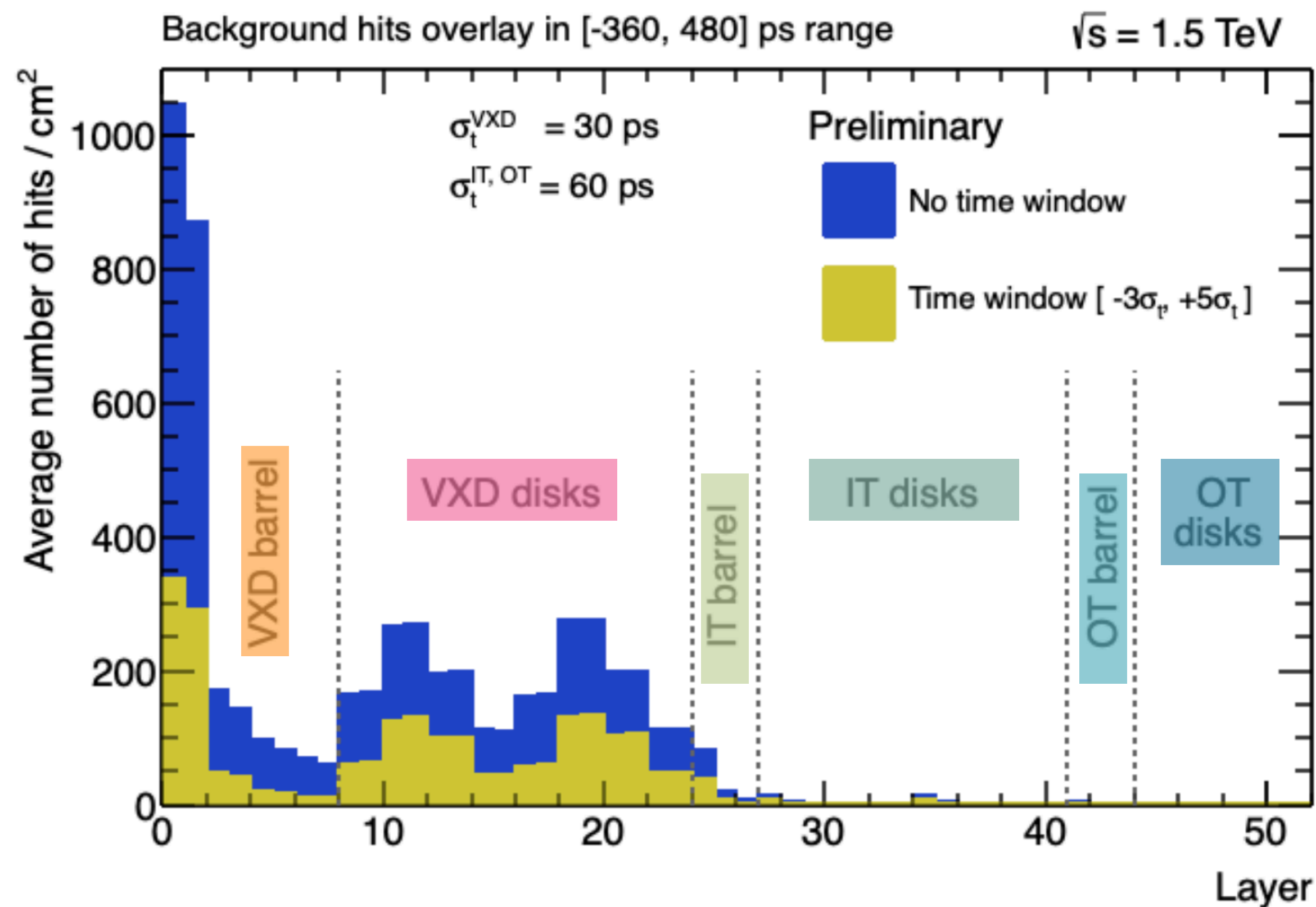
$$l_x \times l_y = \left(\frac{o_{\text{max}}}{n_{\text{hits}}} \right) \text{cm}^2 = 1000 \mu\text{m}^2$$



$O(1\text{k})$ hits/cm² →

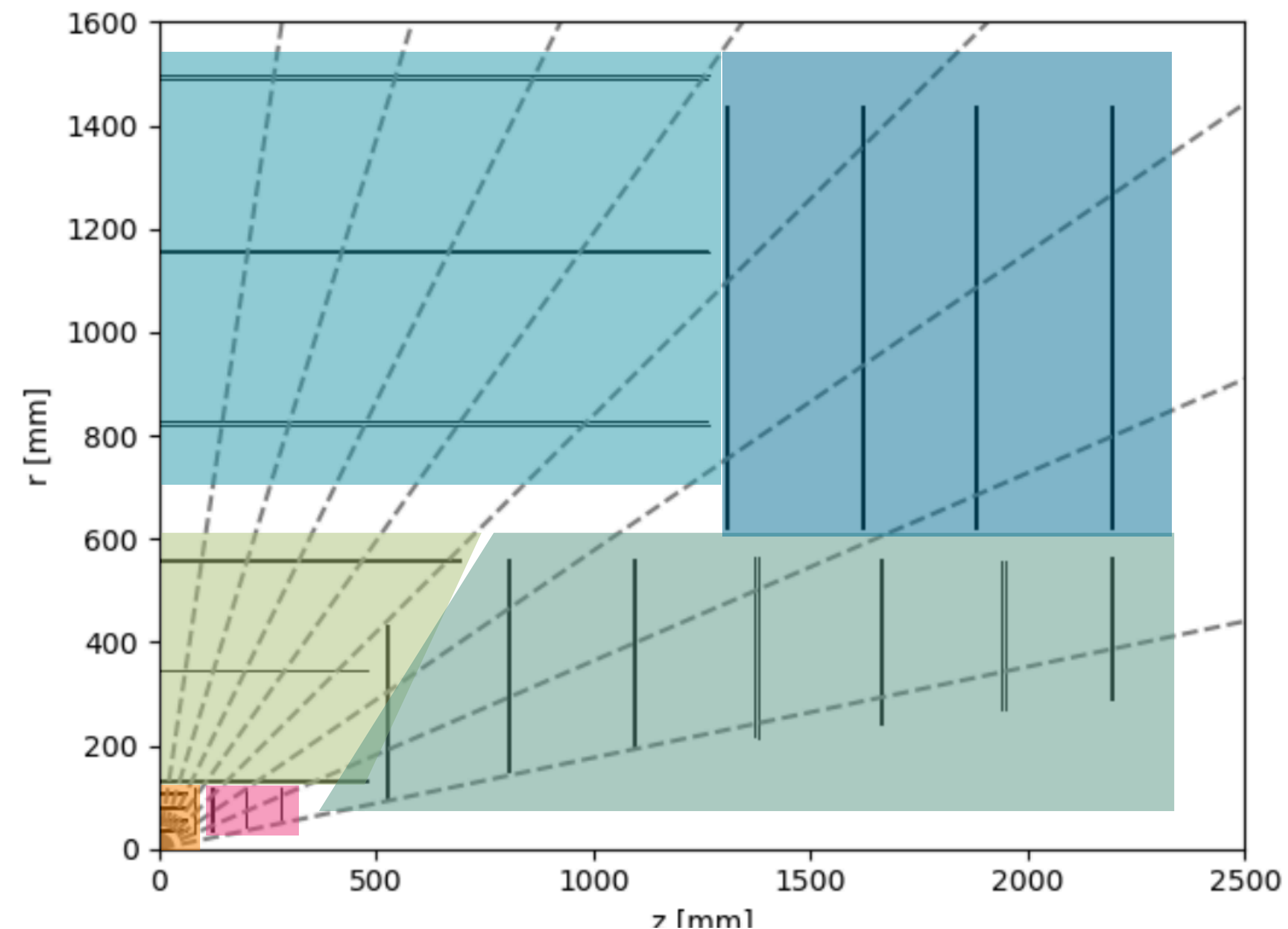
need $O(100\text{k})$ pixels/cm² for
1% occupancy (30 μm pitch)

Biggest challenge: tracker



even with this, still see huge flux in first two layers:

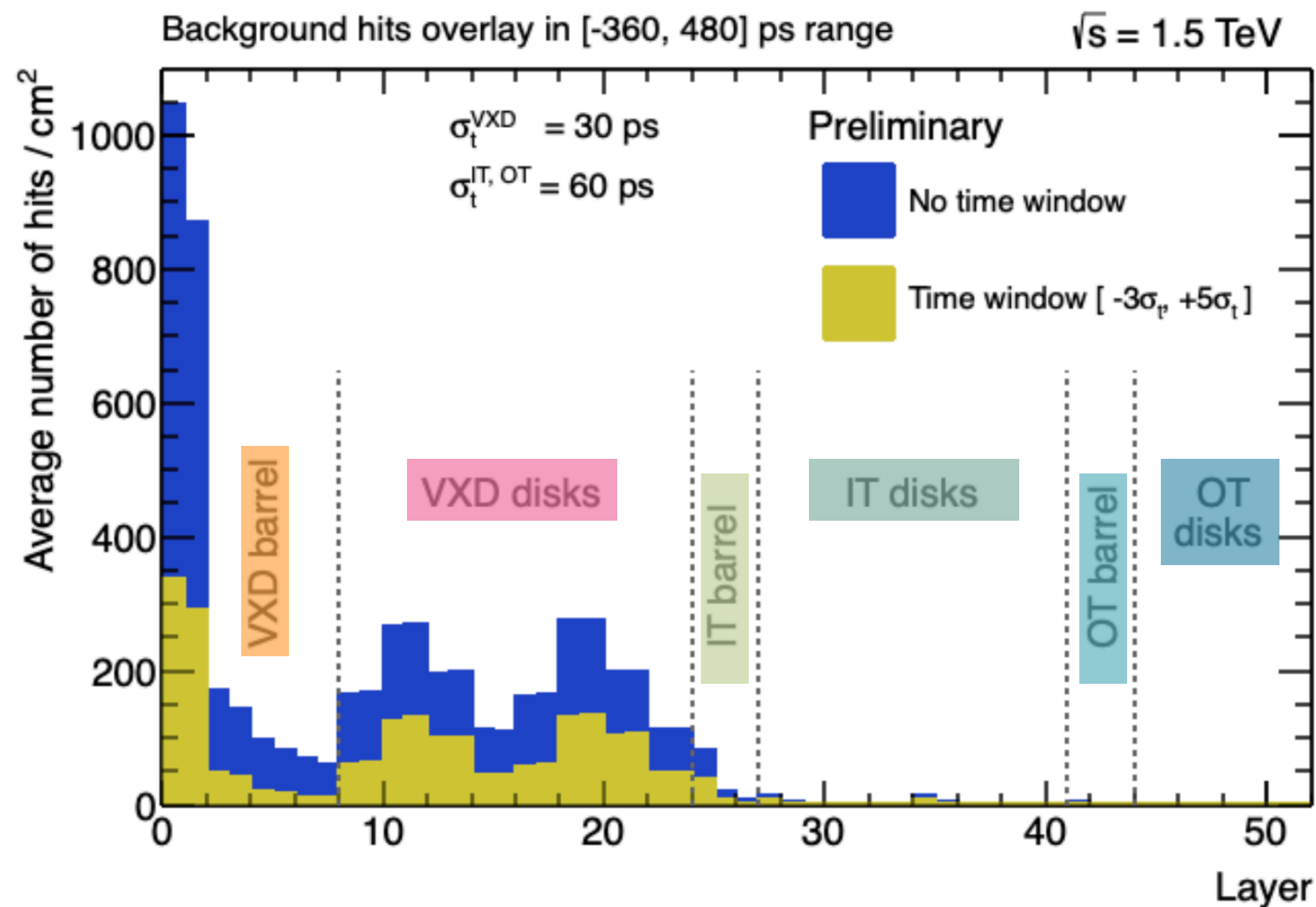
$$l_x \times l_y = \left(\frac{O_{\text{max}}}{n_{\text{hits}}} \right) \text{cm}^2 = 10,000 \mu\text{m}^2$$



$O(100) \text{ hits/cm}^2 \rightarrow$

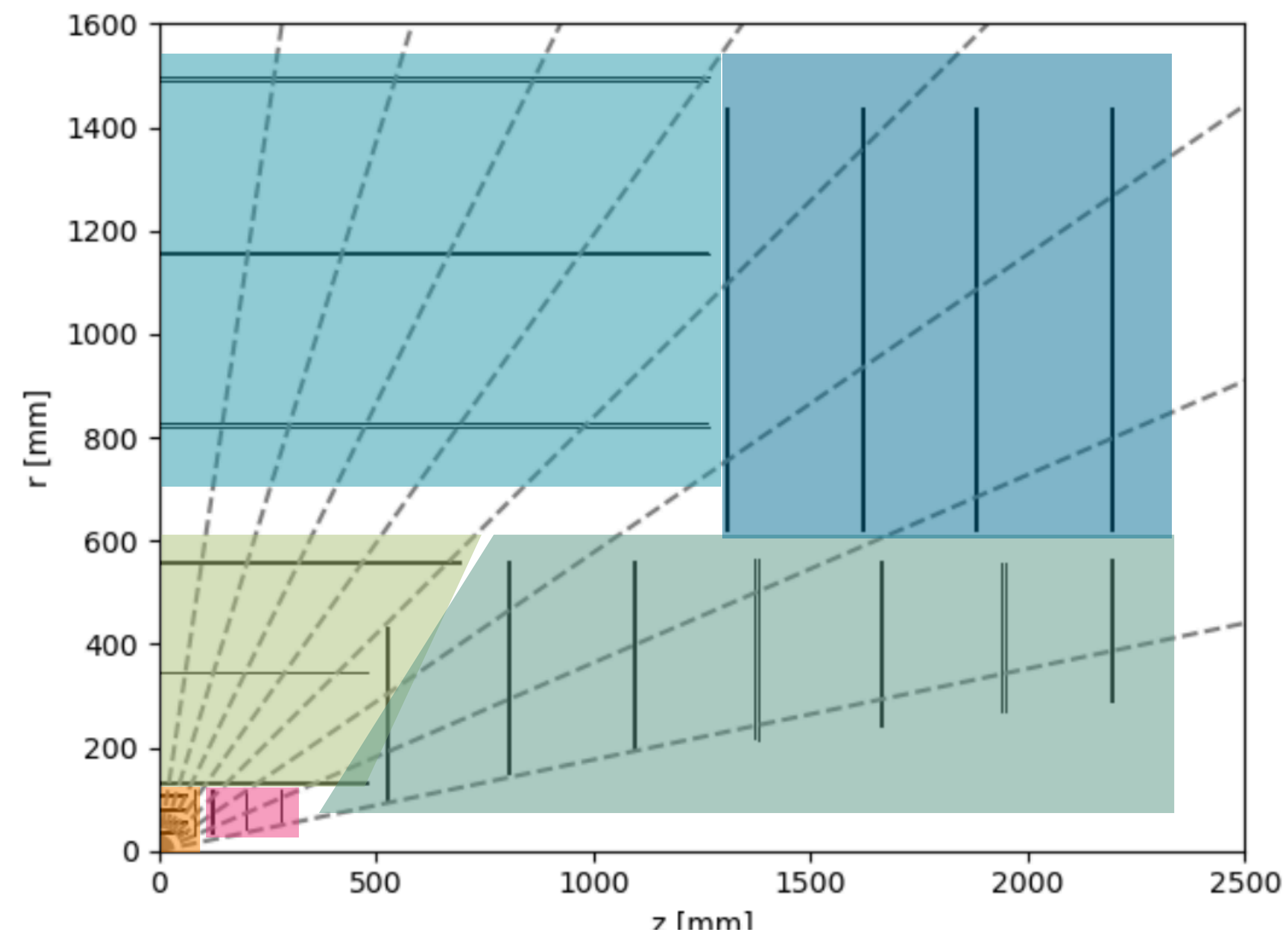
need $O(10\text{k}) \text{ pixels/cm}^2$ for
1% occupancy (100 μm pitch)

Biggest challenge: tracker



even with this, still see huge flux in first two layers:

$$l_x \times l_y = \left(\frac{o_{\text{max}}}{n_{\text{hits}}} \right) \text{cm}^2 = 100,000 \mu\text{m}^2$$



$O(10) \text{ hits/cm}^2 \rightarrow$
 need $O(1\text{k}) \text{ pixels/cm}^2$ for
 1% occupancy (300 μm pitch)

Biggest challenge: tracker

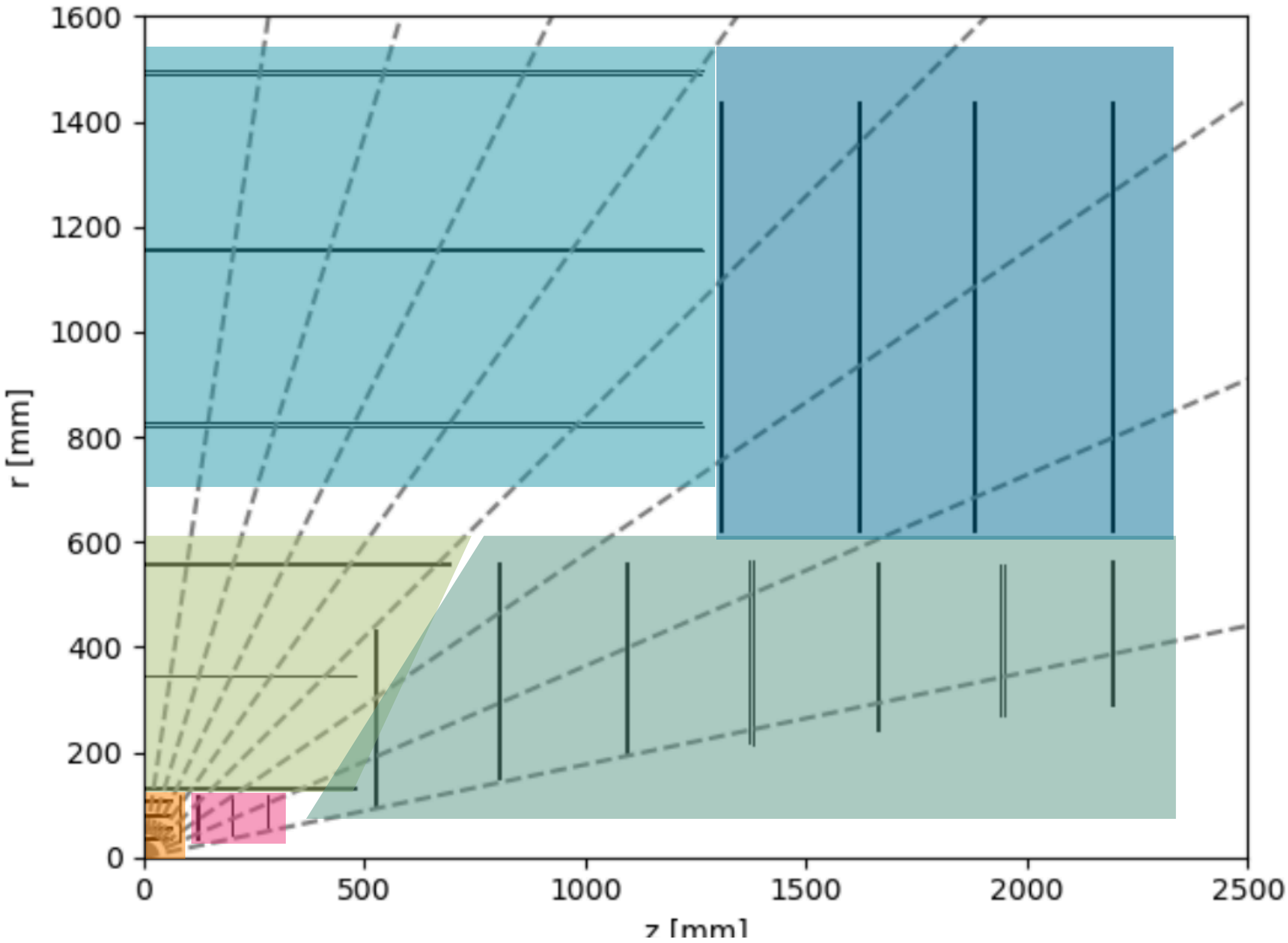
in practice, also optimize for resolution in phi direction

	Vertex Detector	Inner Tracker	Outer Tracker
Cell type	pixels	macropixels	microstrips
Cell Size	$25\text{ }\mu\text{m} \times 25\text{ }\mu\text{m}$	$50\text{ }\mu\text{m} \times 1\text{ mm}$	$50\text{ }\mu\text{m} \times 10\text{ mm}$
Sensor Thickness	$50\text{ }\mu\text{m}$	$100\text{ }\mu\text{m}$	$100\text{ }\mu\text{m}$
Time Resolution	30 ps	60 ps	60 ps
Spatial Resolution	$5\text{ }\mu\text{m} \times 5\text{ }\mu\text{m}$	$7\text{ }\mu\text{m} \times 90\text{ }\mu\text{m}$	$7\text{ }\mu\text{m} \times 90\text{ }\mu\text{m}$

$= 625\text{ }\mu\text{m}^2$ (60% more)

$= 50,000\text{ }\mu\text{m}^2$ (20% more)

$= 500,000\text{ }\mu\text{m}^2$ (20% more)

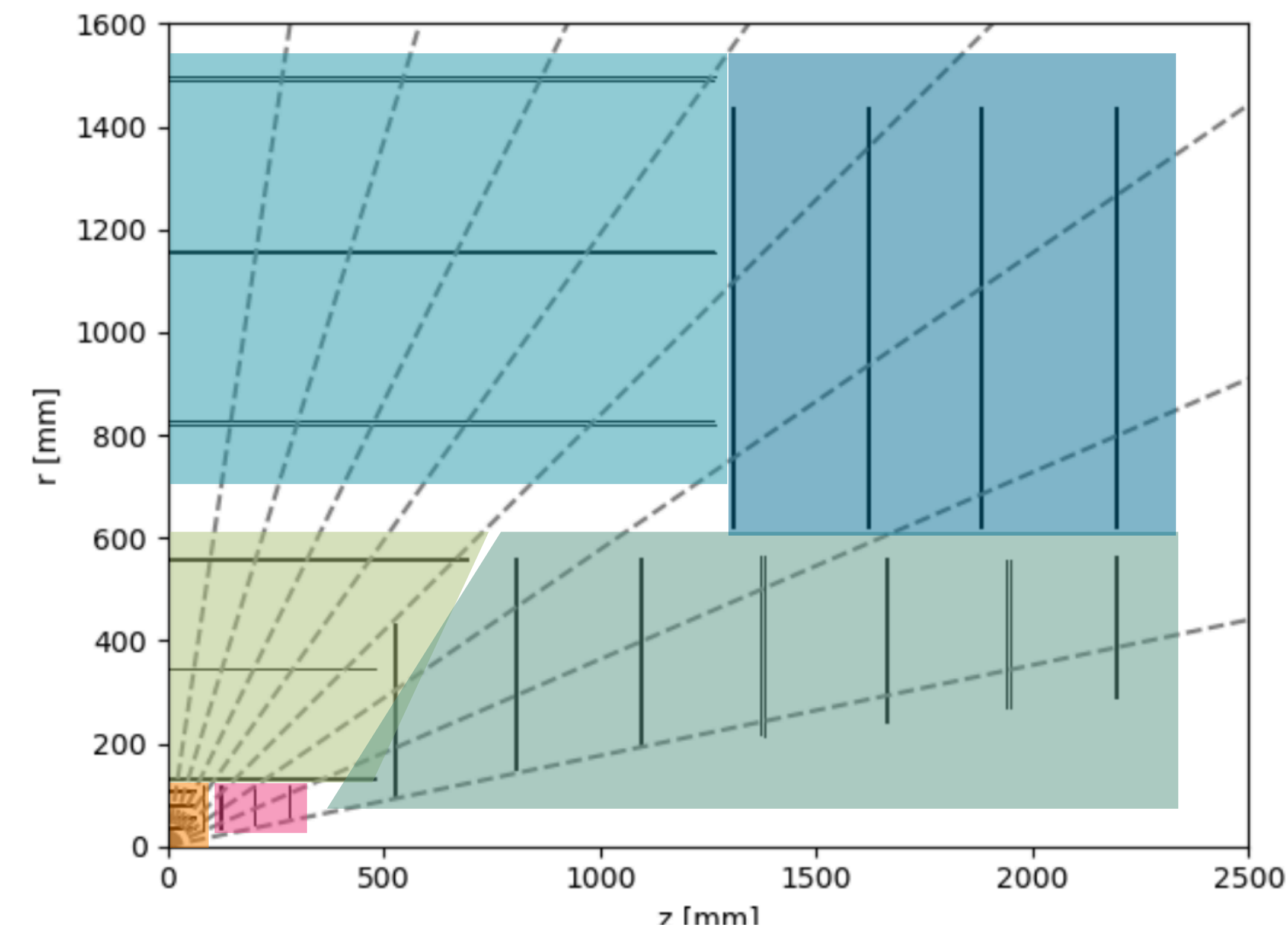


Biggest challenge: tracker

in practice, also optimize for resolution in phi direction

	Vertex Detector	Inner Tracker	Outer Tracker
Cell type	pixels	macropixels	microstrips
Cell Size	25 μm × 25 μm	50 μm × 1 mm	50 μm × 10 mm
Sensor Thickness	50 μm	100 μm	100 μm
Time Resolution	30 ps	60 ps	60 ps
Spatial Resolution	5 μm × 5 μm	7 μm × 90 μm	7 μm × 90 μm

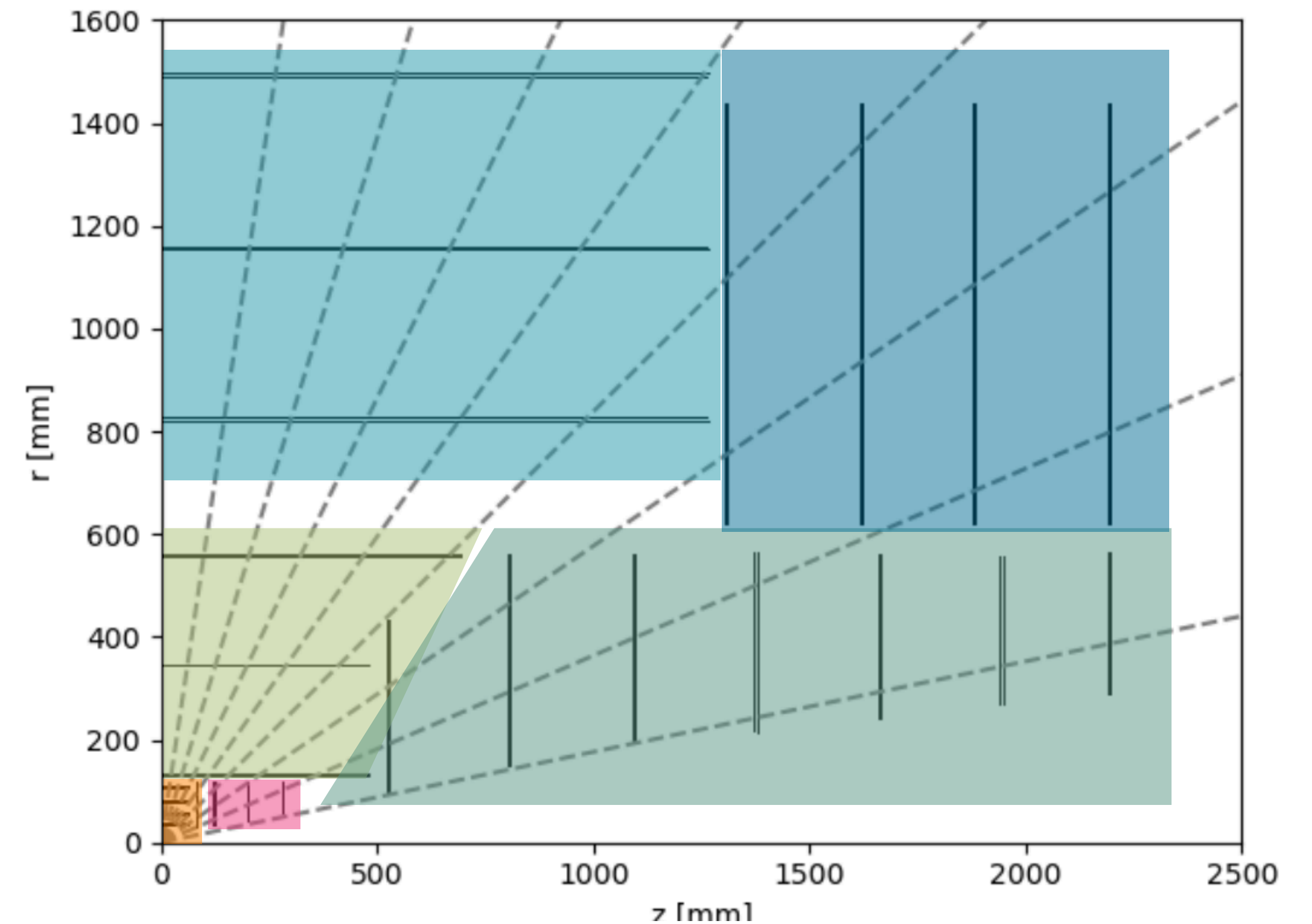
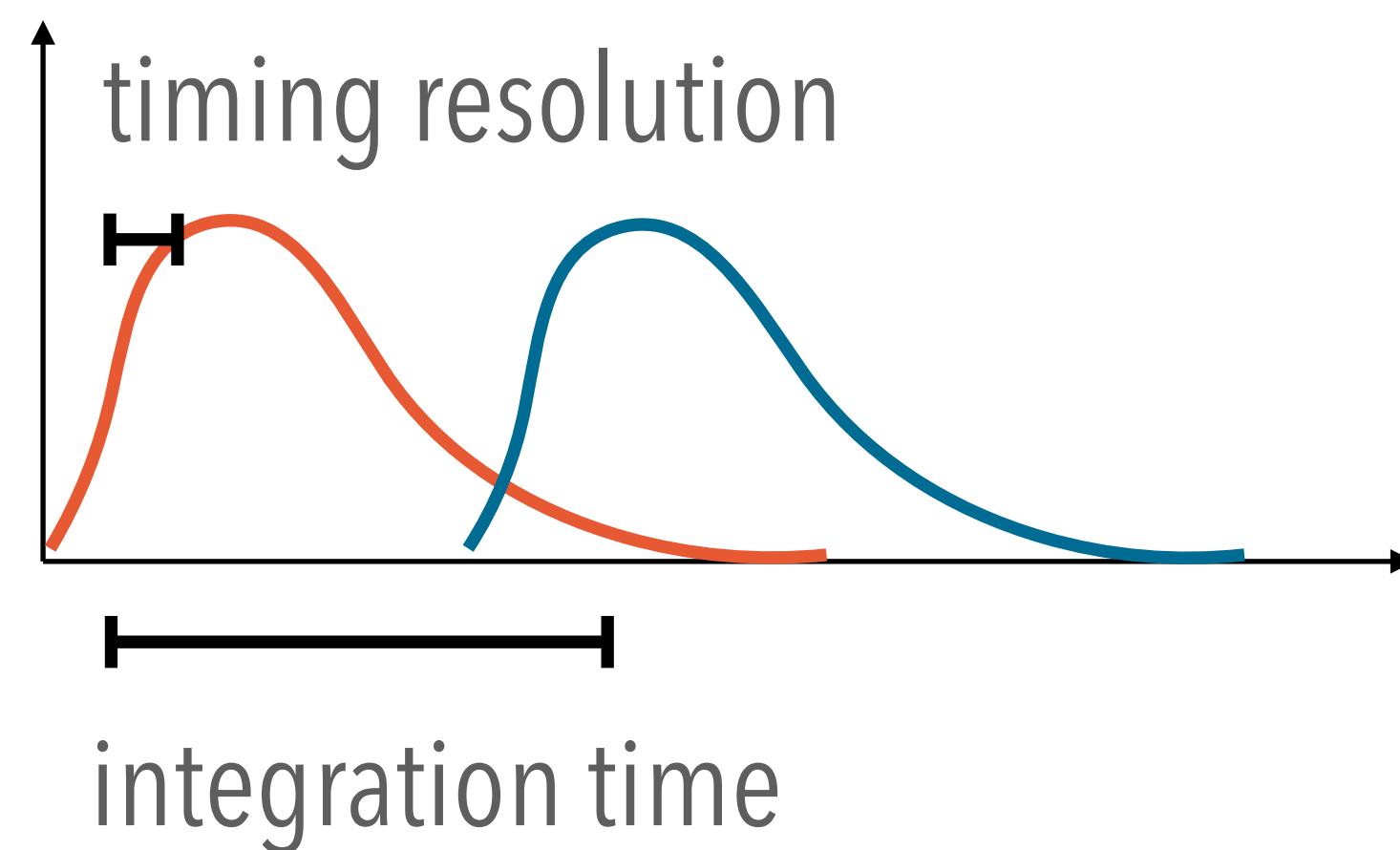
ATLAS ITk Layer	ITk Hit Density [mm ²]	MCD Equiv. Hit Density [mm ²]
Pixel Layer 0	0.643	3.68
Pixel Layer 1	0.022	0.51
Strips Layer 1	0.003	0.03



~10x hit density, but ~1/1000
times the bunch crossing rate

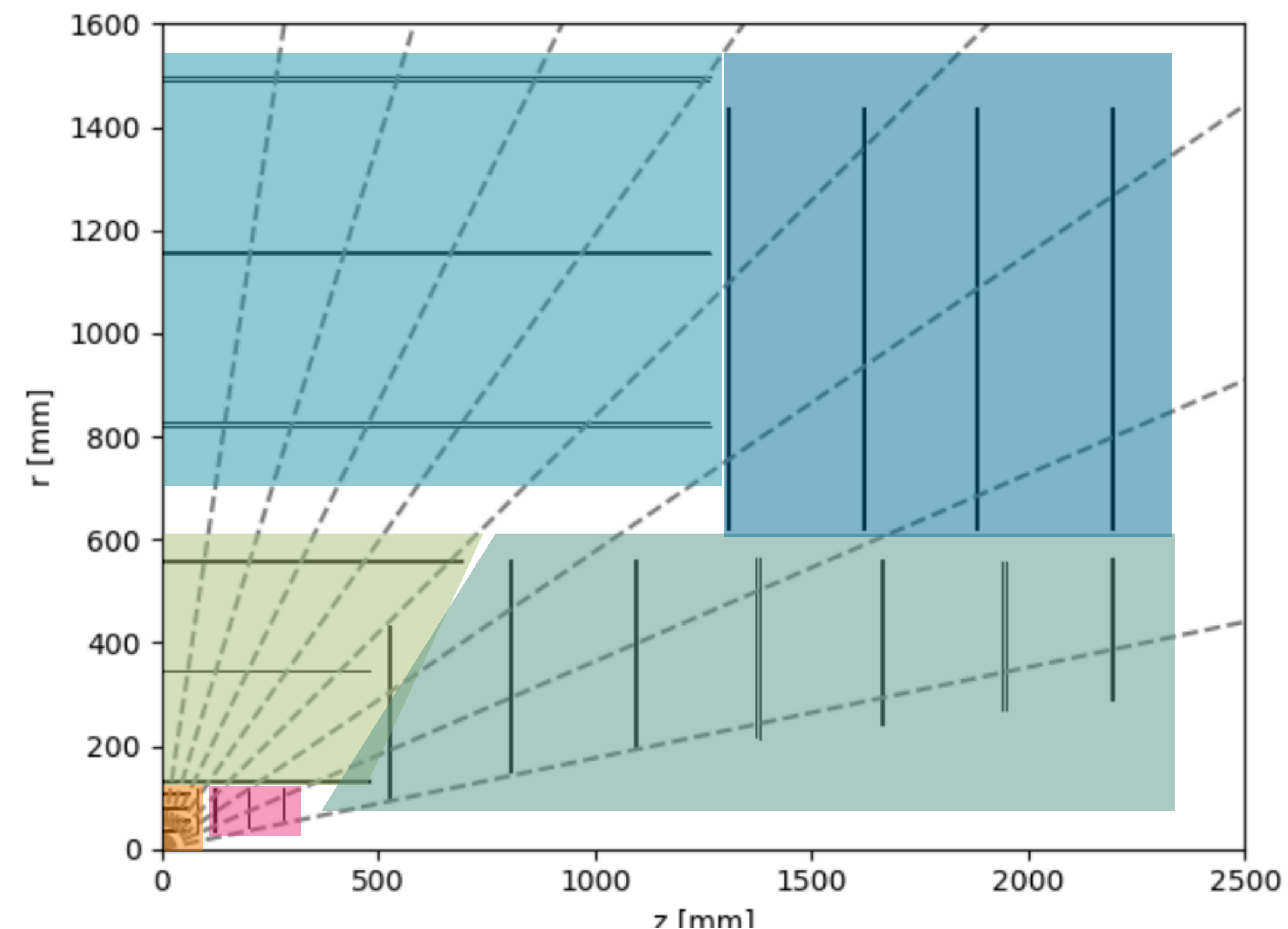
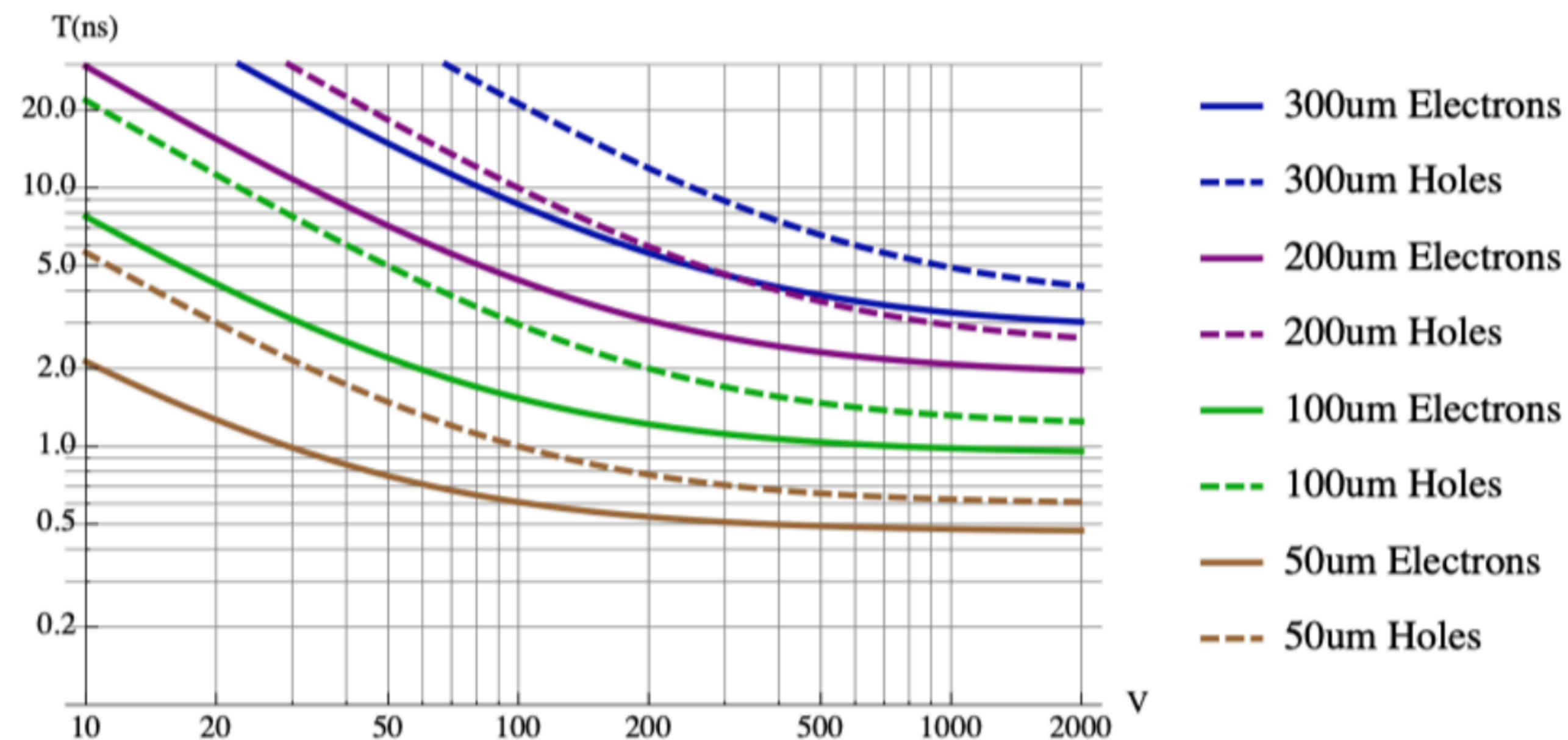
compared to 1MHz HL-LHC readout,
around half the link rate

Biggest challenge: tracker

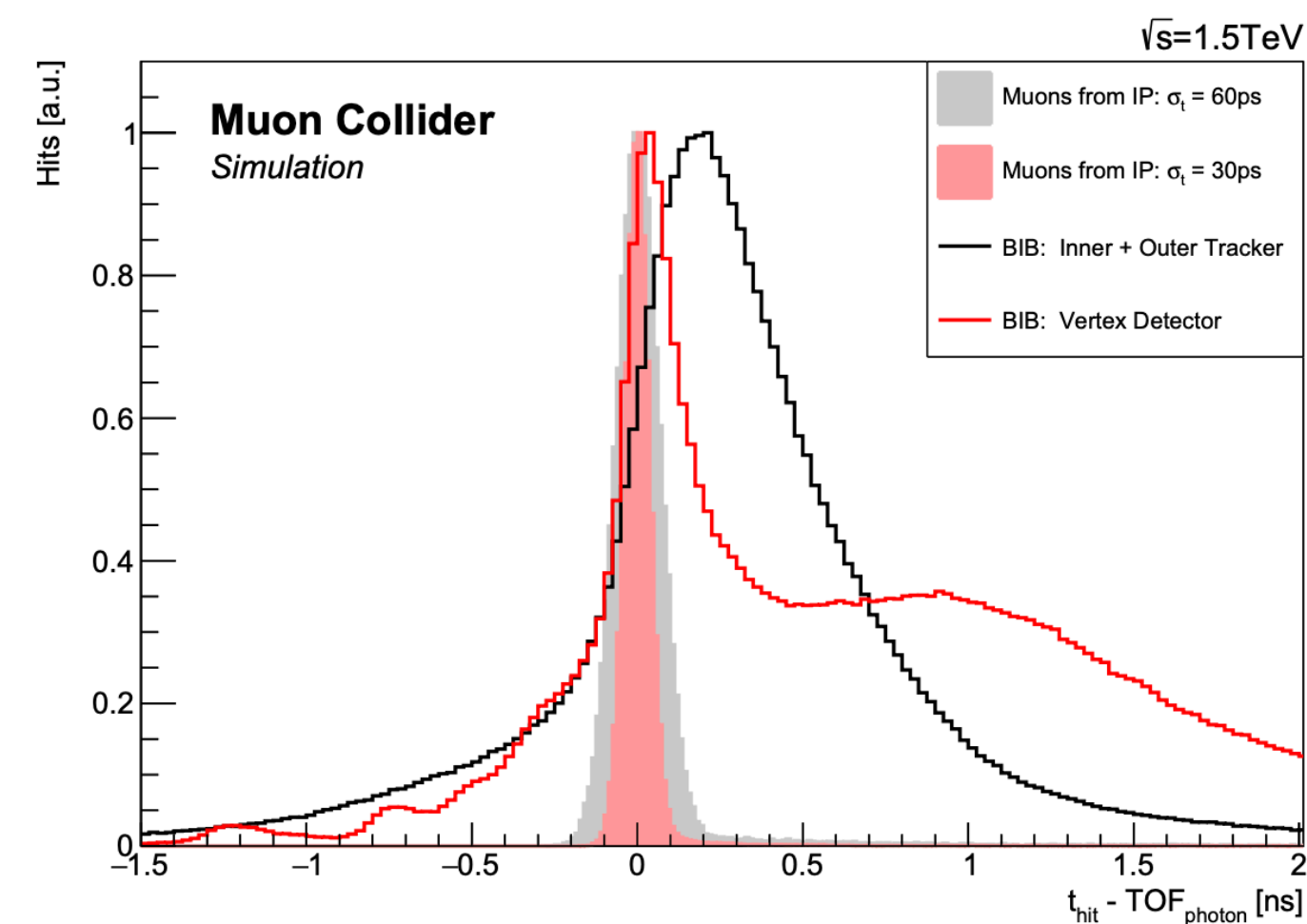


only get 1% occupancy if we
are talking about $O(\text{ns})$
integration

Biggest challenge: tracker



expanding the timing window
introduces a lot more BIB

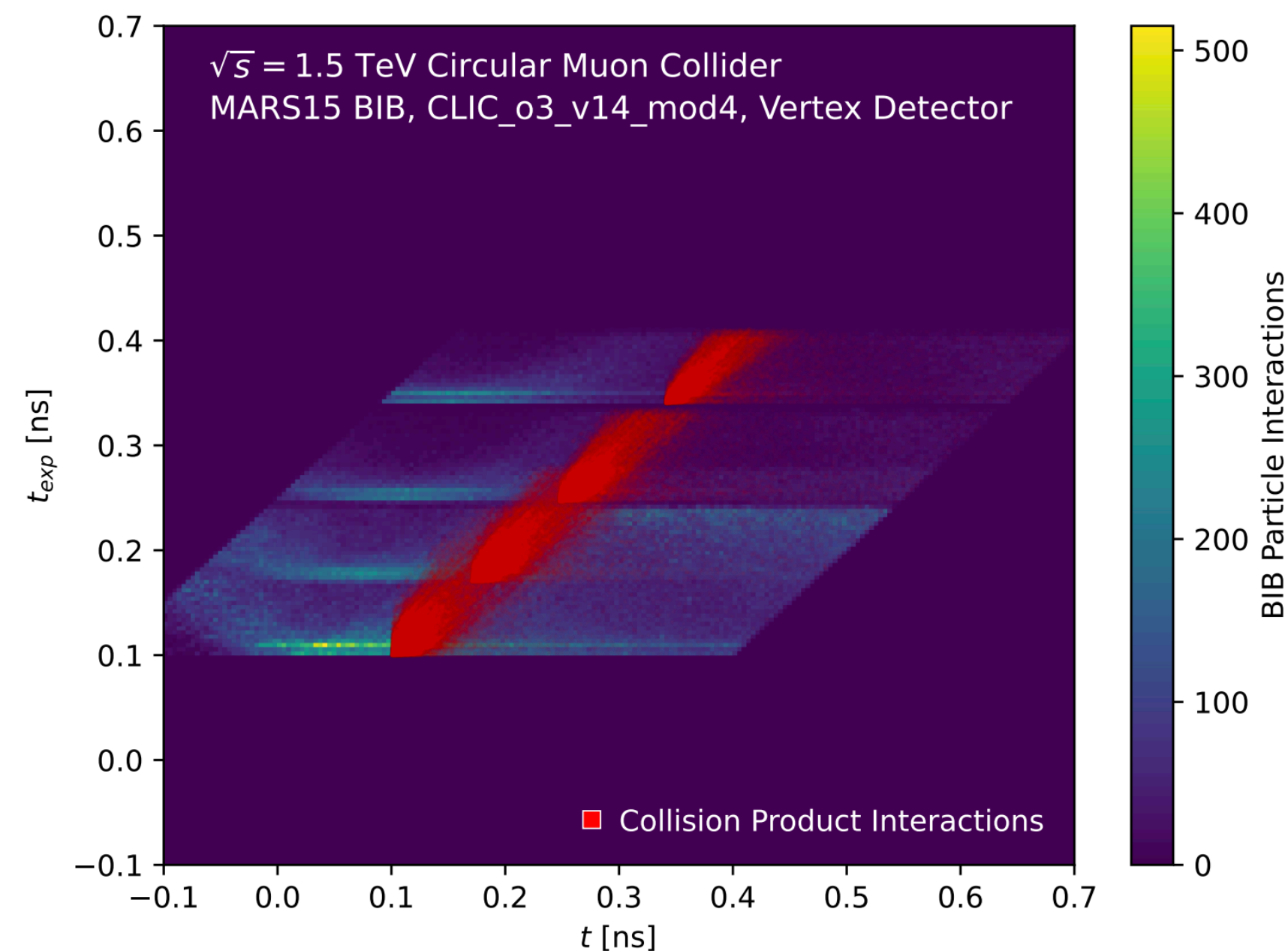


only get 1% occupancy if we
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integration

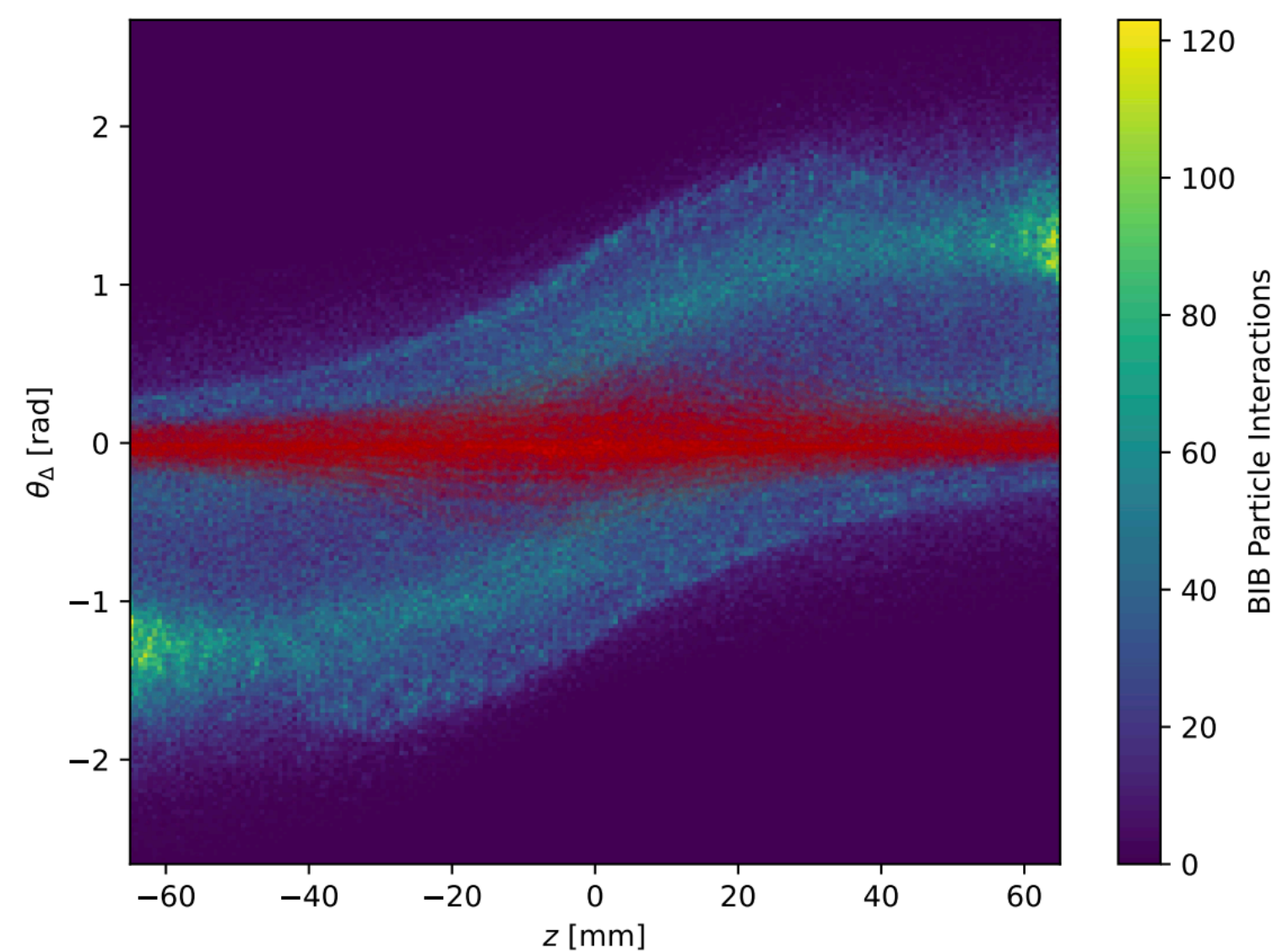
Biggest challenge: tracker

once signals are processed,
two main features
to reject BIB hits on-detector

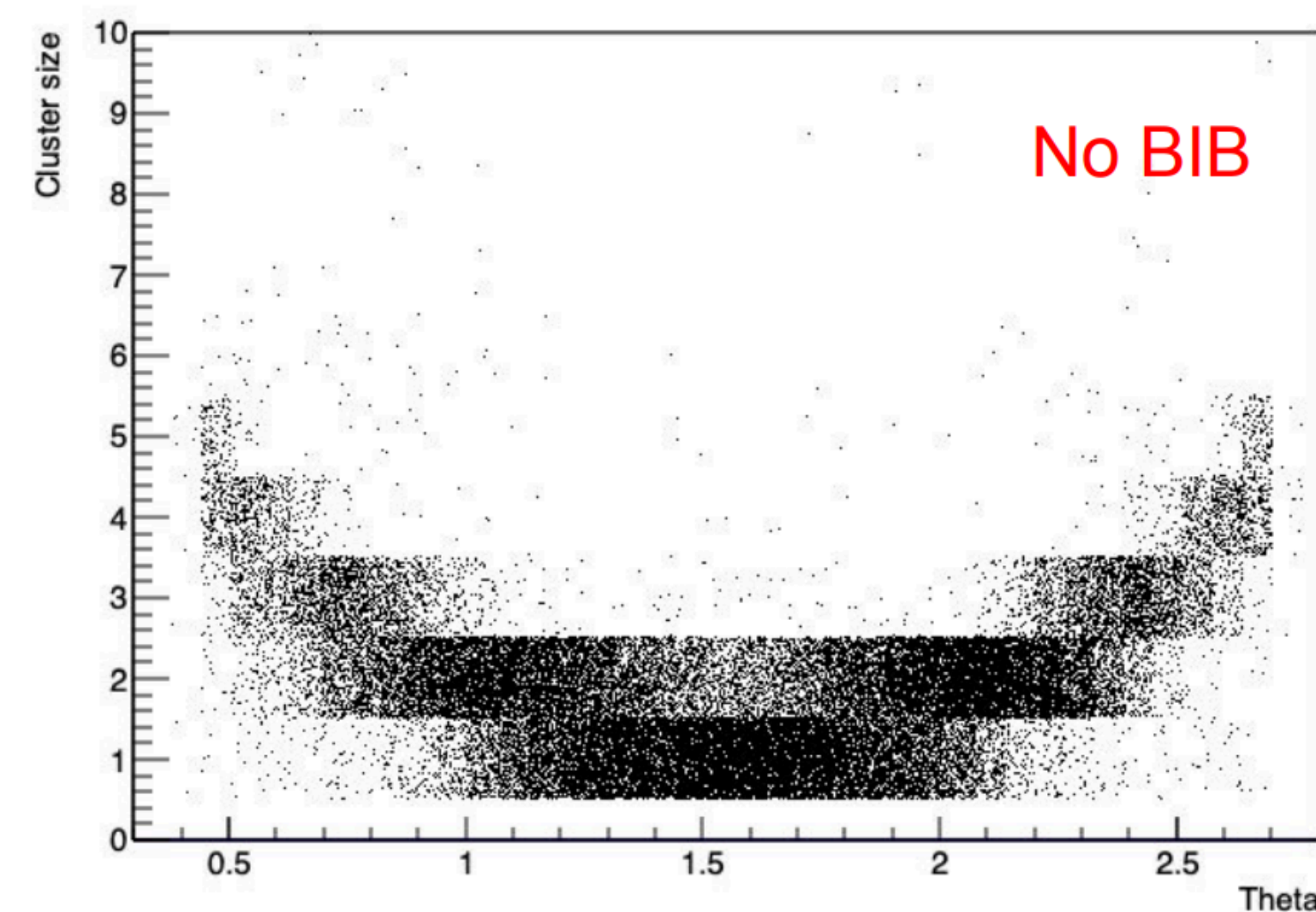
precision
timing



angular
features



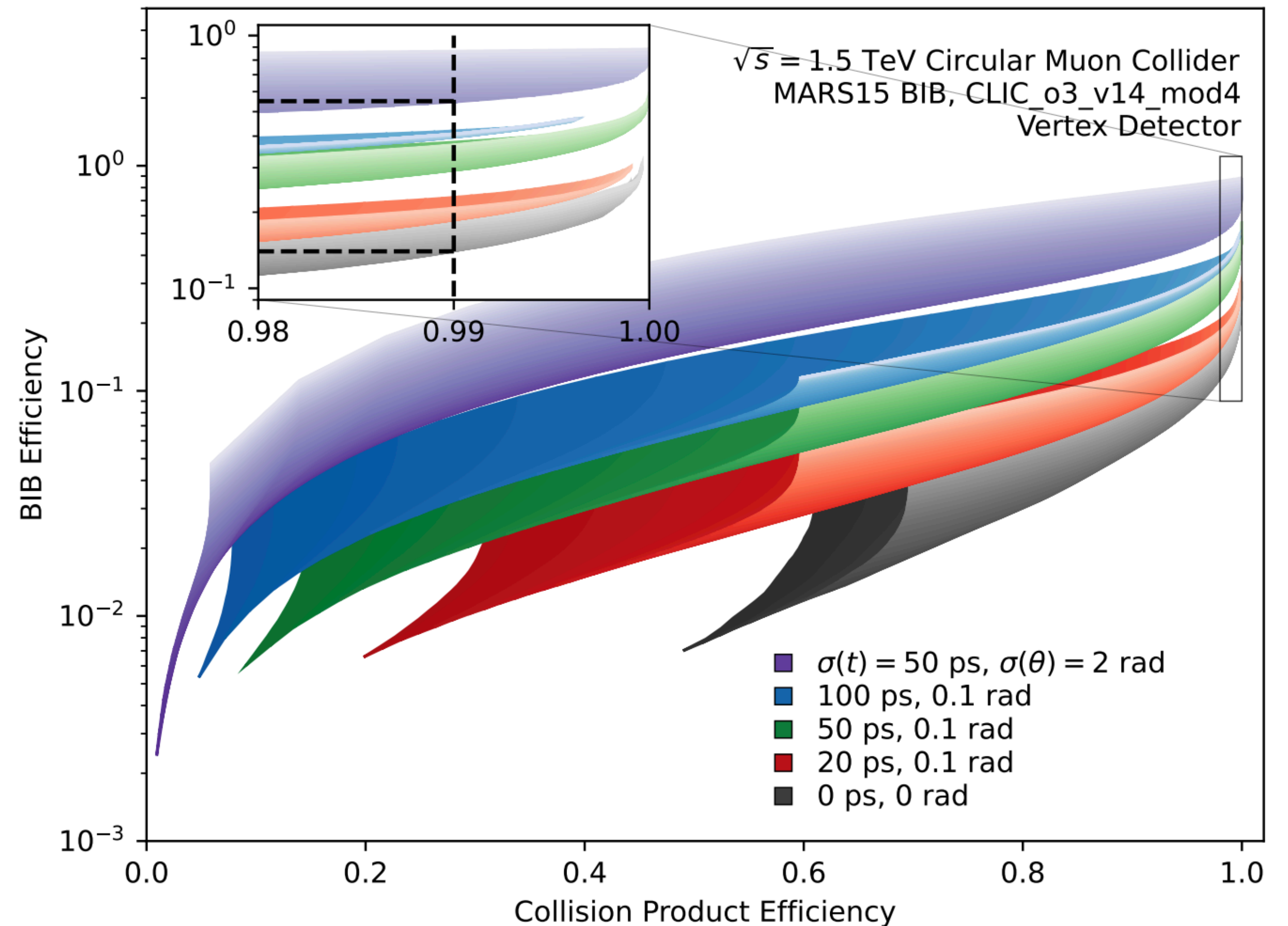
measurements using double layers



cluster sizes

Biggest challenge: tracker

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two main features
to reject BIB hits on-detector



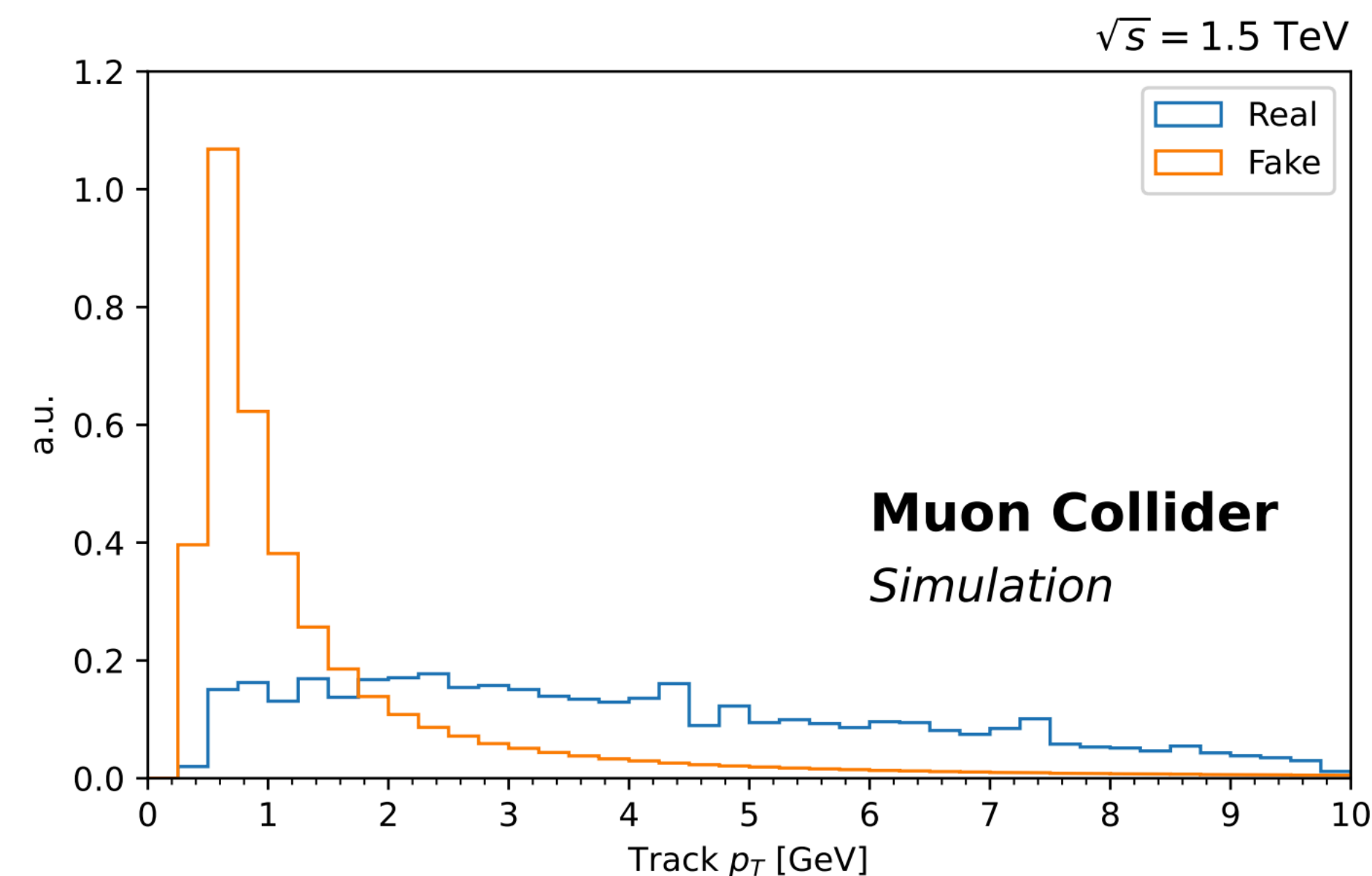
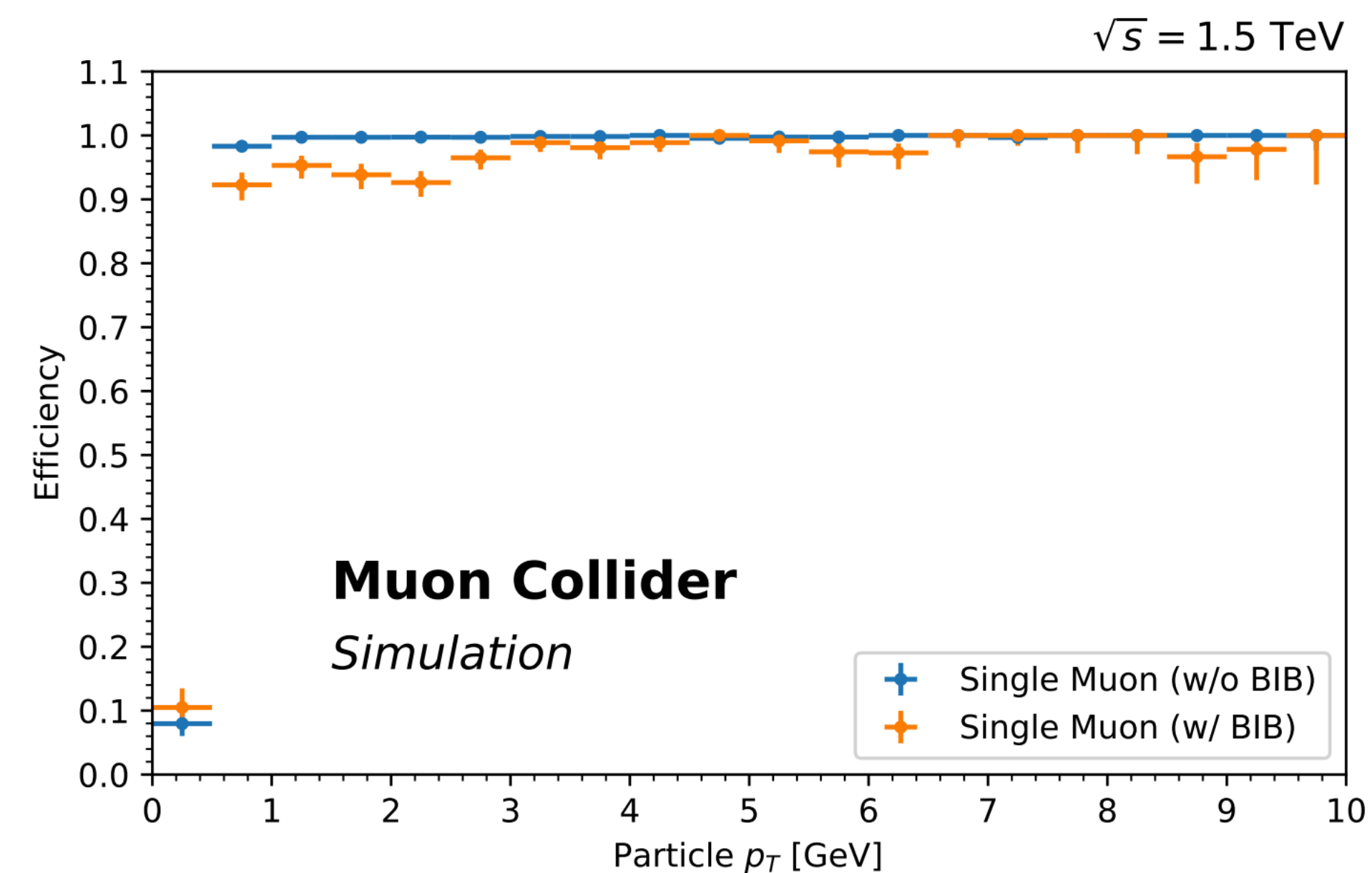
combine for OoM reduction in vertex detector
(2 OoM without beamspot considerations)

Biggest challenge: tracker

once reduced to a level that can be reasonably
read out, tracking makes it possible
to reject additional BIB

~100,000 fake tracks per event, but
largely low- p_T , fewer hits. can be
drastically reduced with quality handles

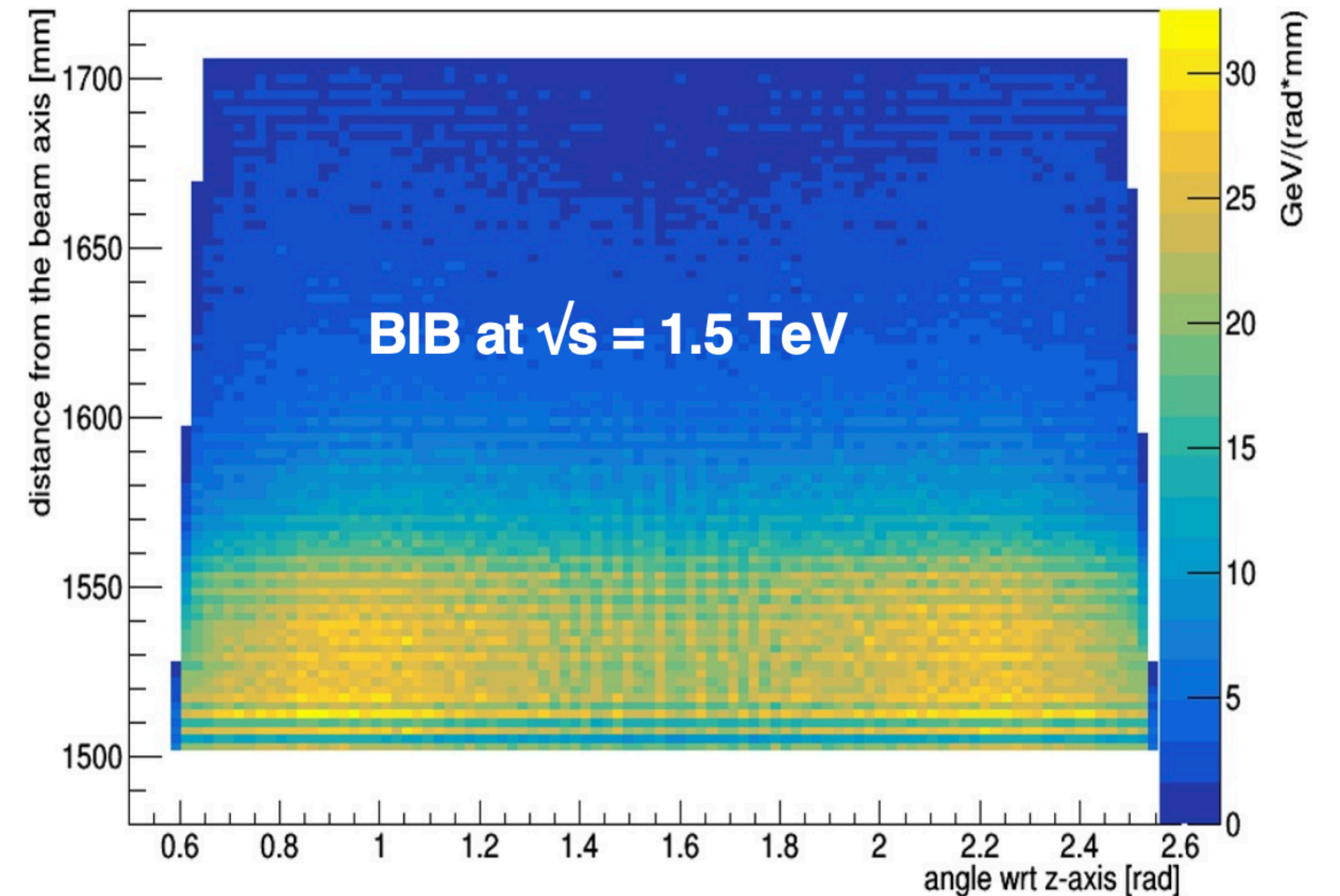
find examples of this applied to b-tagging
and analyses here



BIB in the calorimeters

advantages: response is proportional to energy,
so low energy particles have less impact
large R means much smaller particle flux

disadvantage: typically lower granularity and
longer readout times means much more
susceptible to signal contamination from BIB



BIB in the calorimeters

Find about 20% more total energy in calorimeter than for HL-LHC (10 ns time window)

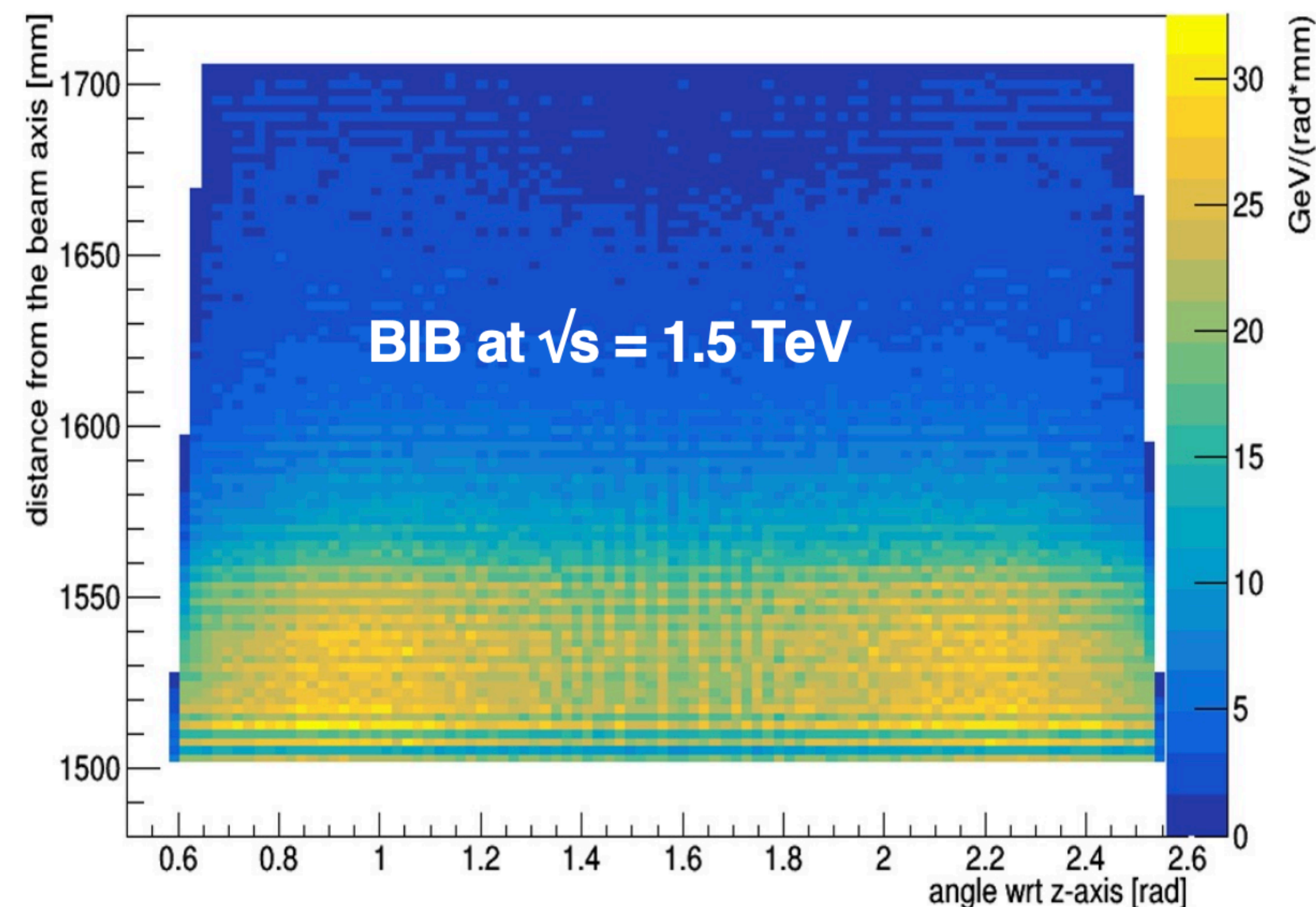
From the plot on right:

30 GeV/rad*mm = 500 MeV in 5x5 mm² @ 1.5 m

10 GeV/rad*mm = 150 MeV in 5x5 mm² @ 1.6 m

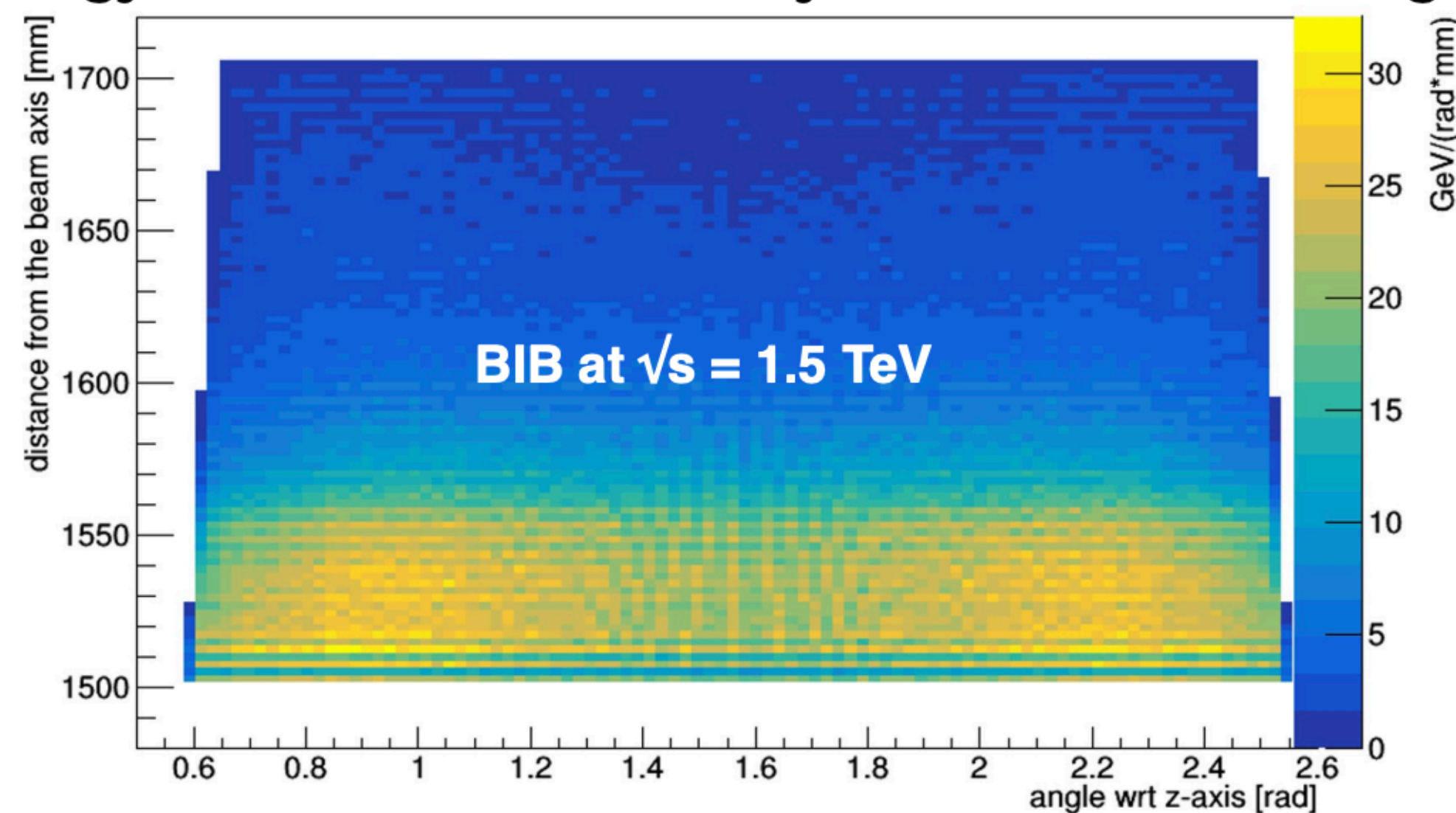
1 GeV/rad*mm = 15 MeV in 5x5 mm² @ 1.7 m

greatly reduced by the end of the ECAL



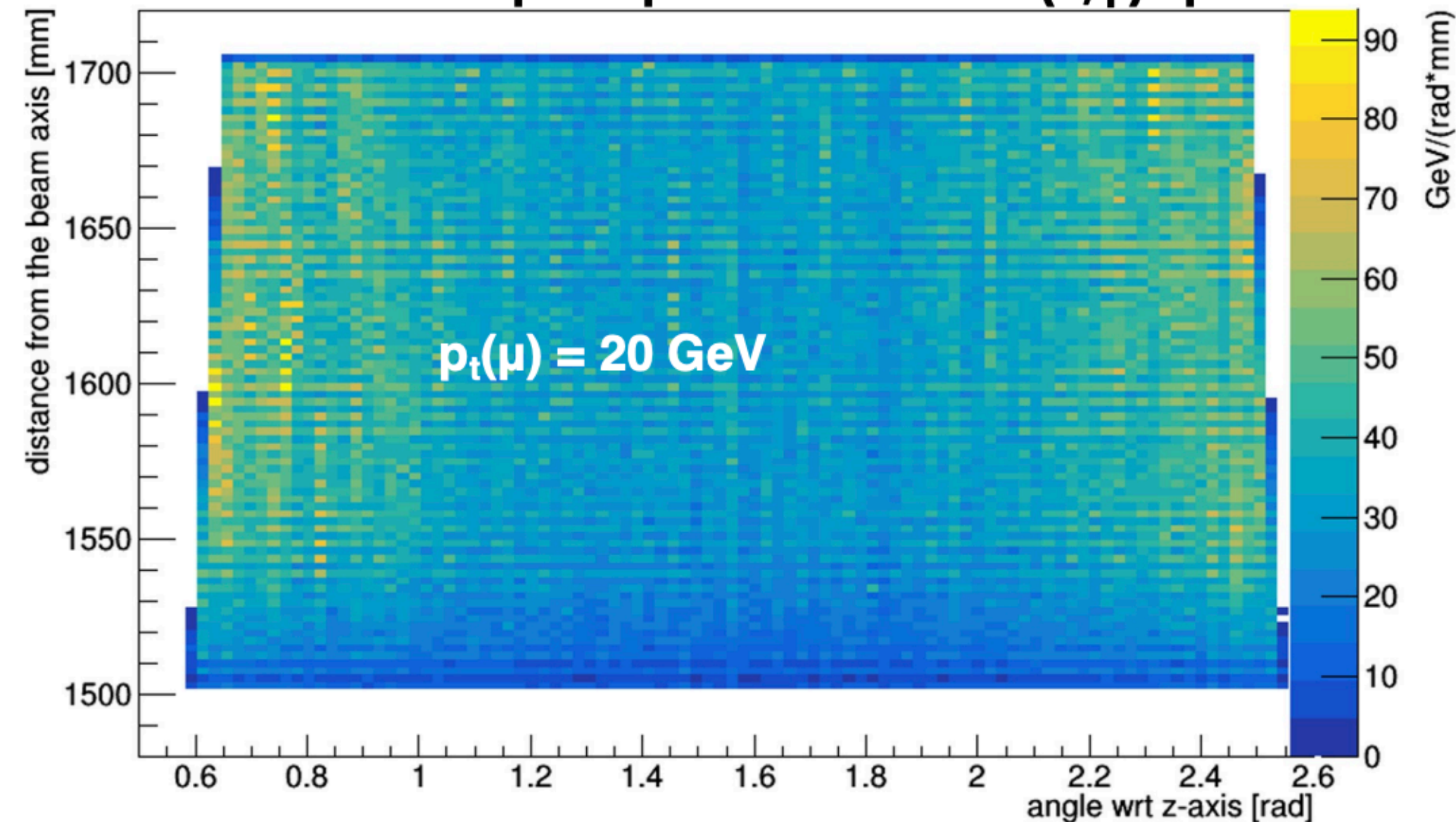
BIB in the calorimeters

Energy released in ECAL barrel by one BIB bunch crossing



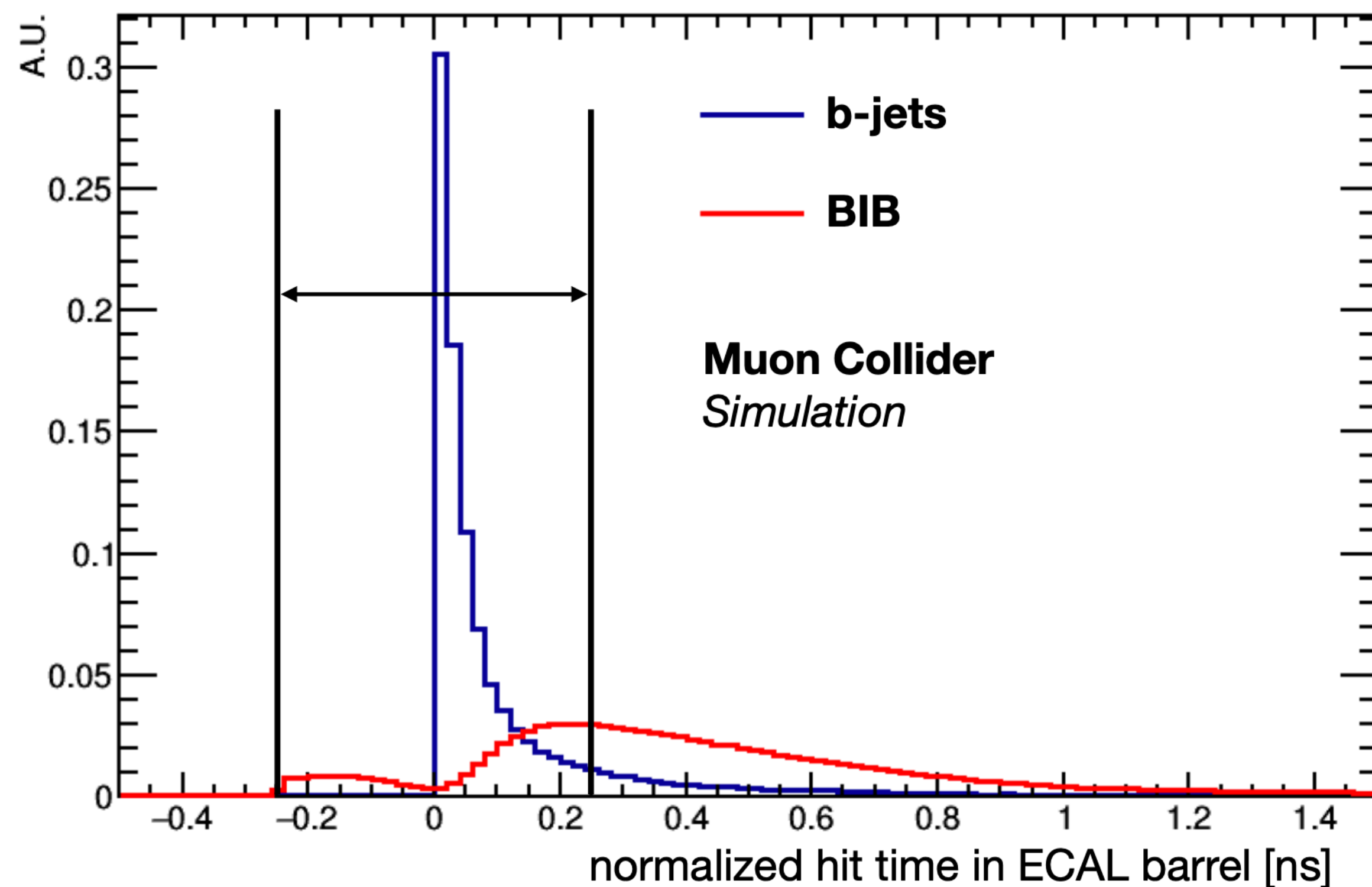
BIB very concentrated at small R, reduced drastically by the end of the ECal

Energy released in ECAL barrel by uniformly distributed prompt muons in the (θ, ϕ) space



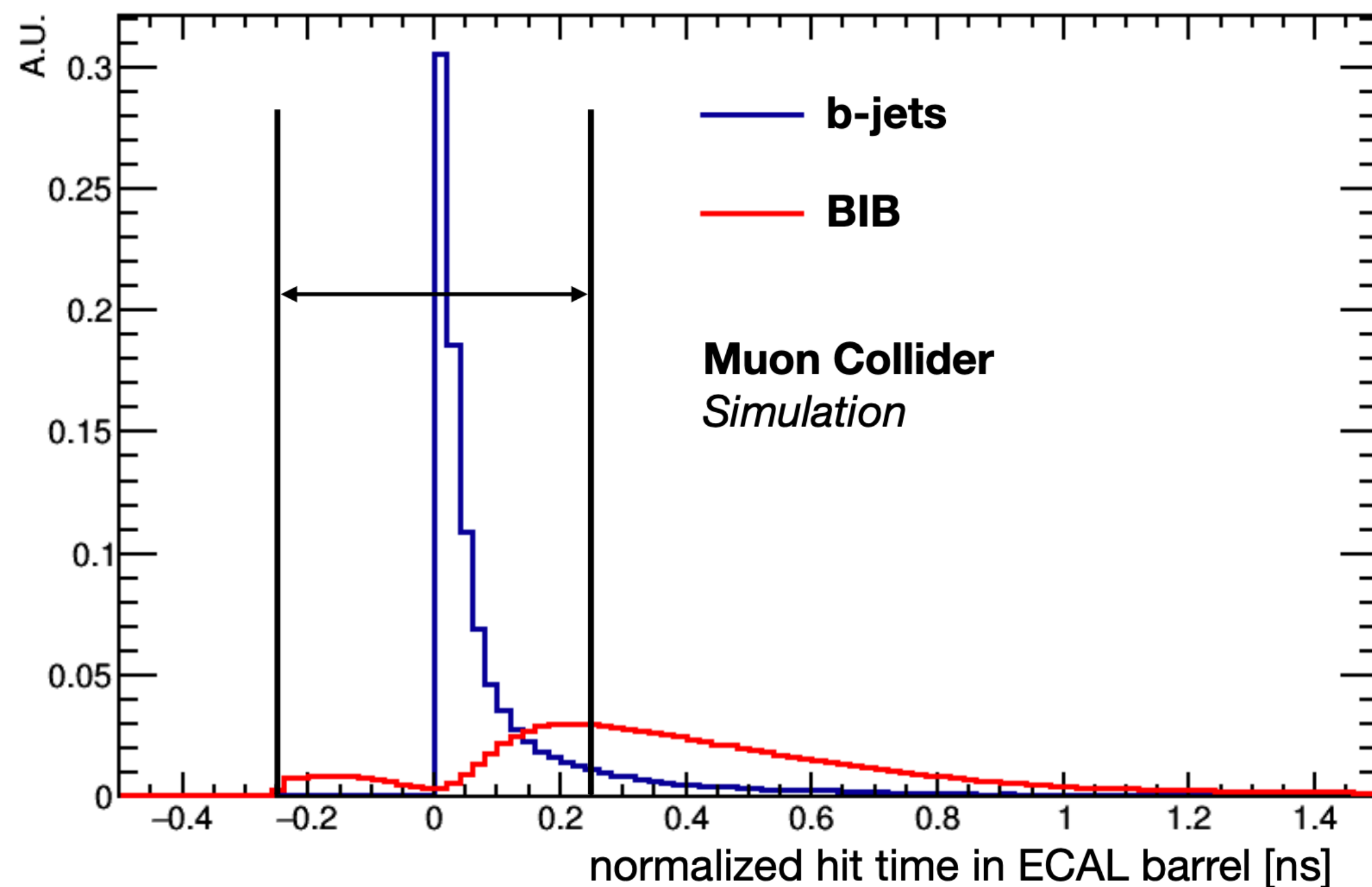
Signal is distinct from BIB, with distributions extending to large R

BIB in the calorimeters

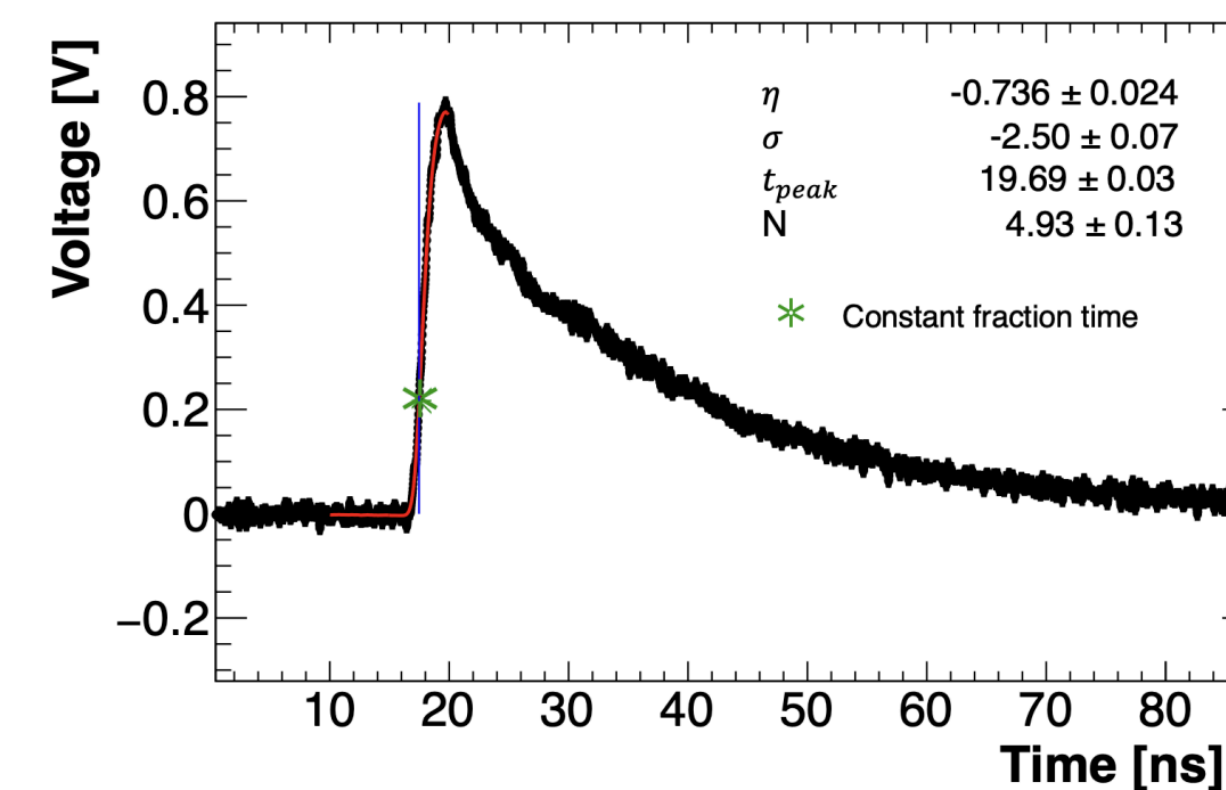


reduction of BIB possible with timing windows
resolution of ~ 100 ps needed

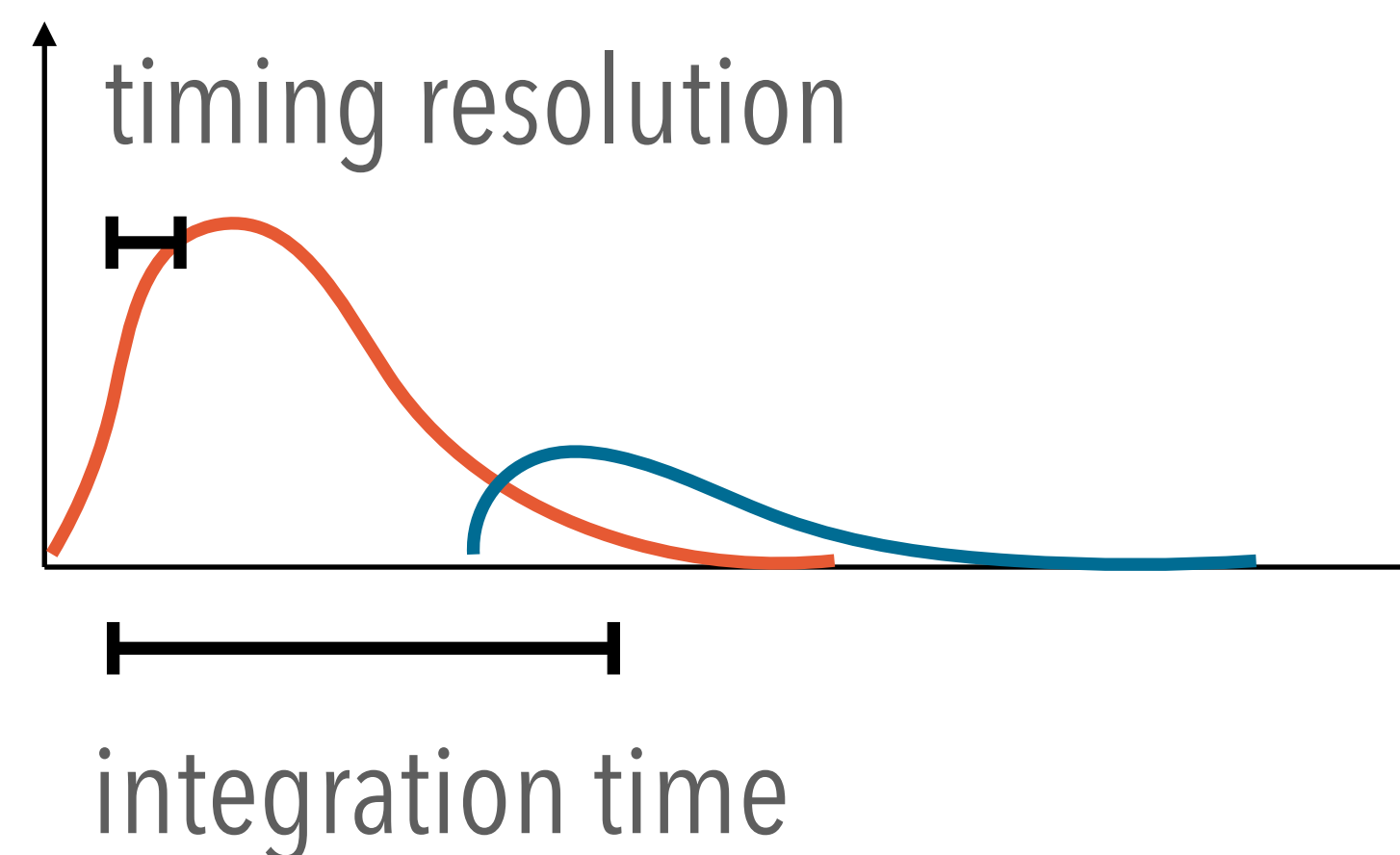
BIB in the calorimeters



as with tracker, must consider integration time
current integration times ~ 100 ns, CRILIN could
 \sim half that, silicon readout could reduce dramatically



BIB hits much lower energy, may be able to subtract
effects from tail of signal

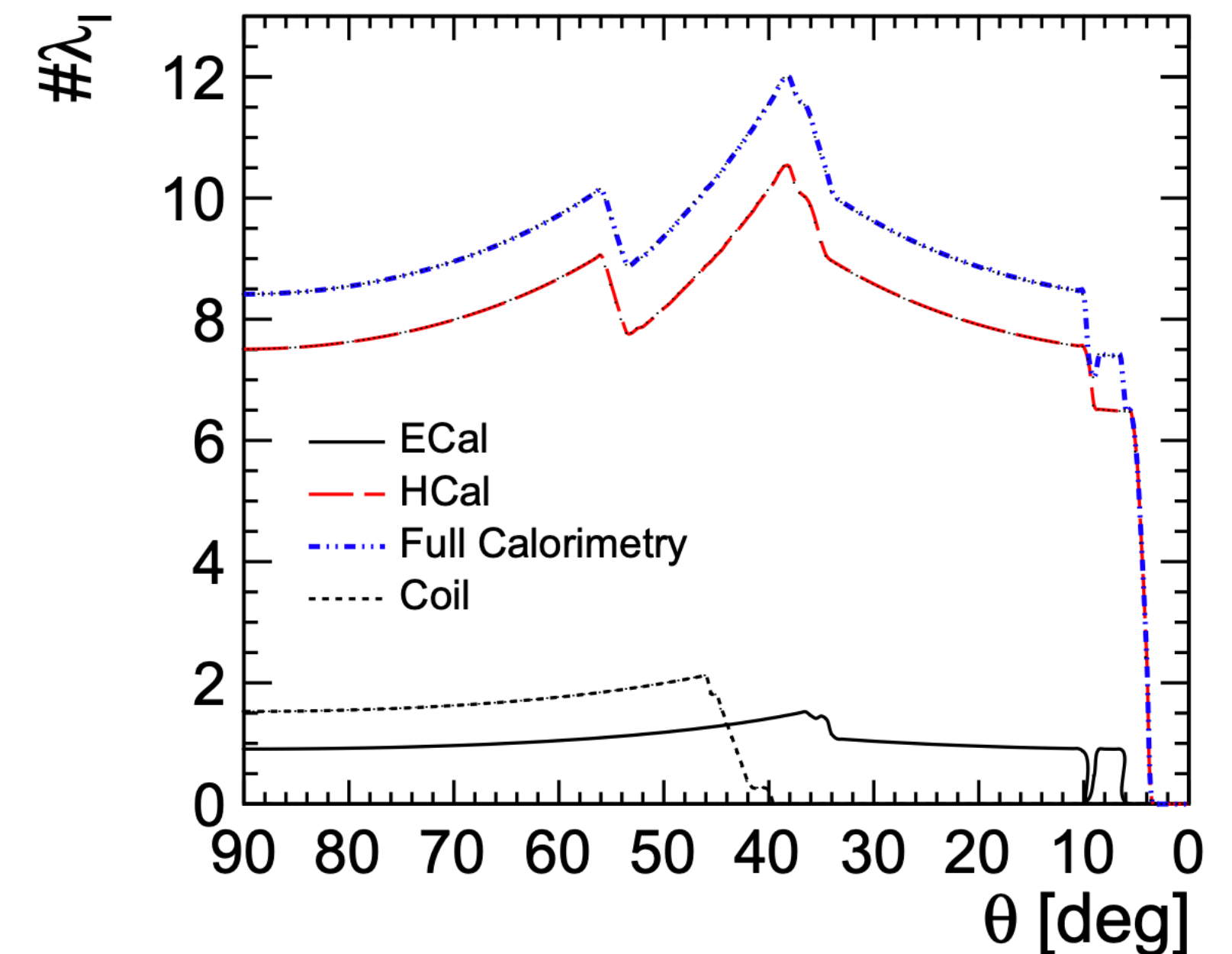
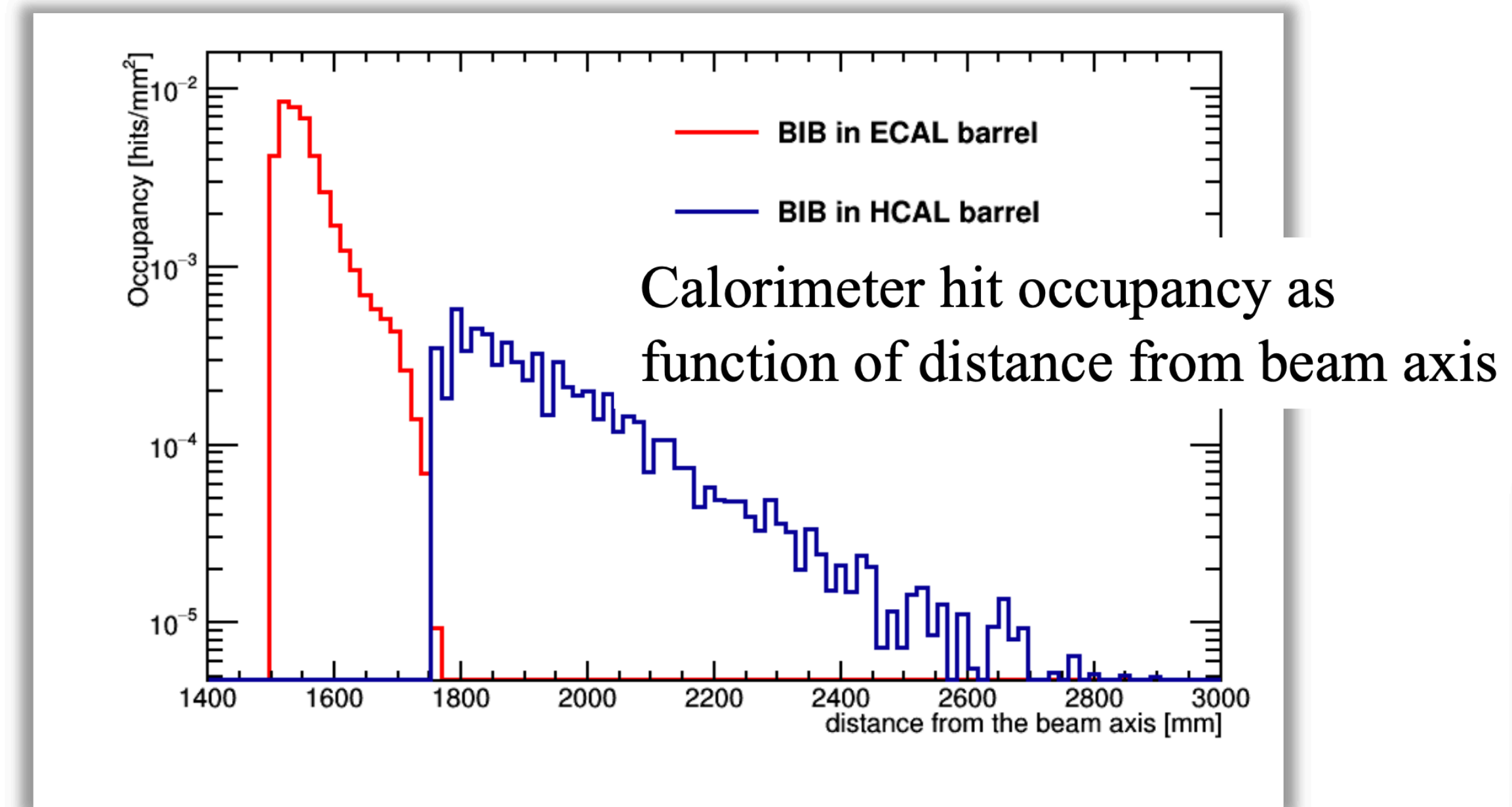


BIB in the calorimeters

Current detector design taken from CLIC

ECAL: 5x5 mm² silicon sensor pads alternating with tungsten plates, resolution $10 \% / \sqrt{E}$ for photons

HCAL: 30x30 mm² scintillating tiles alternating with steel absorbers, $35 \% / \sqrt{E}$ for jets



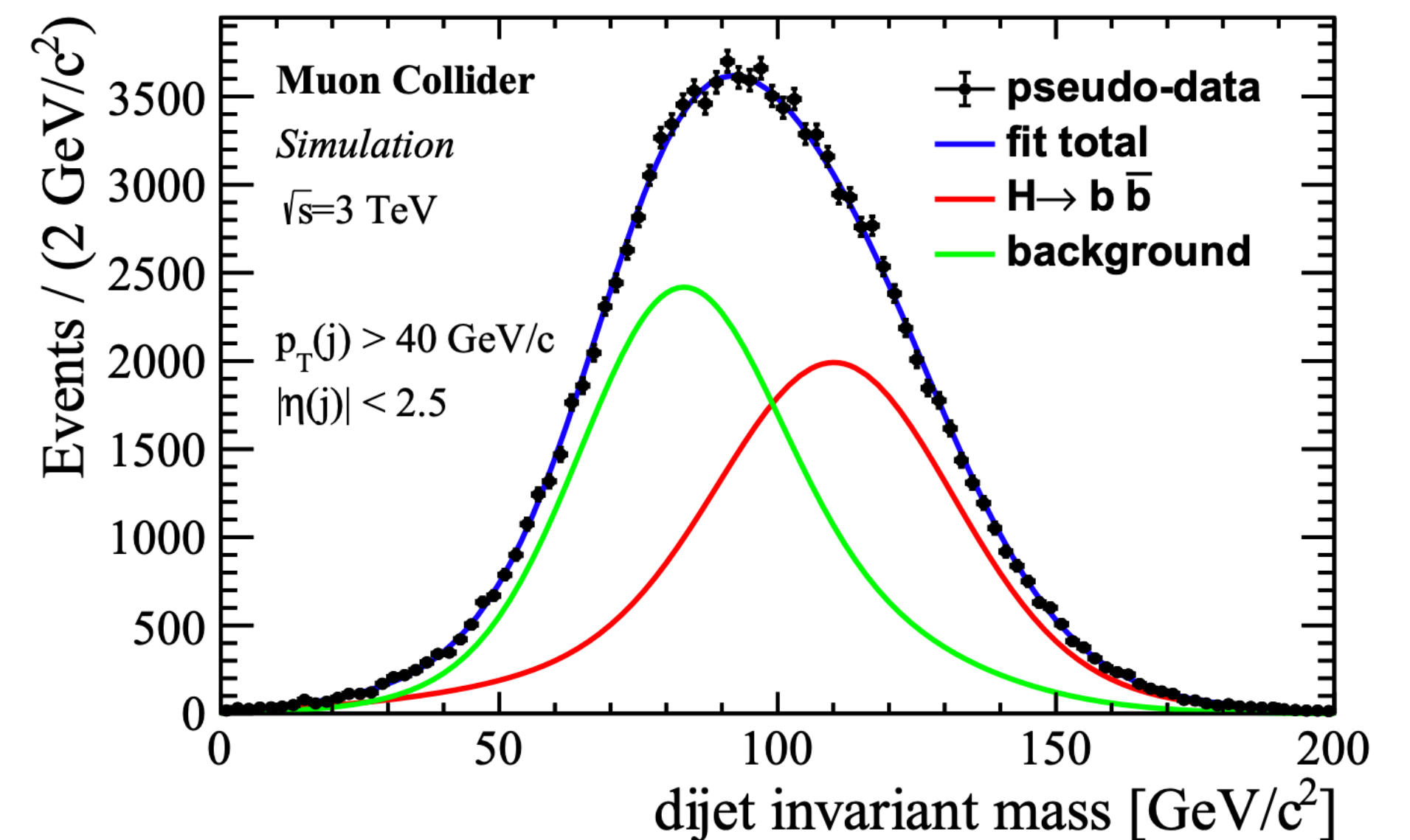
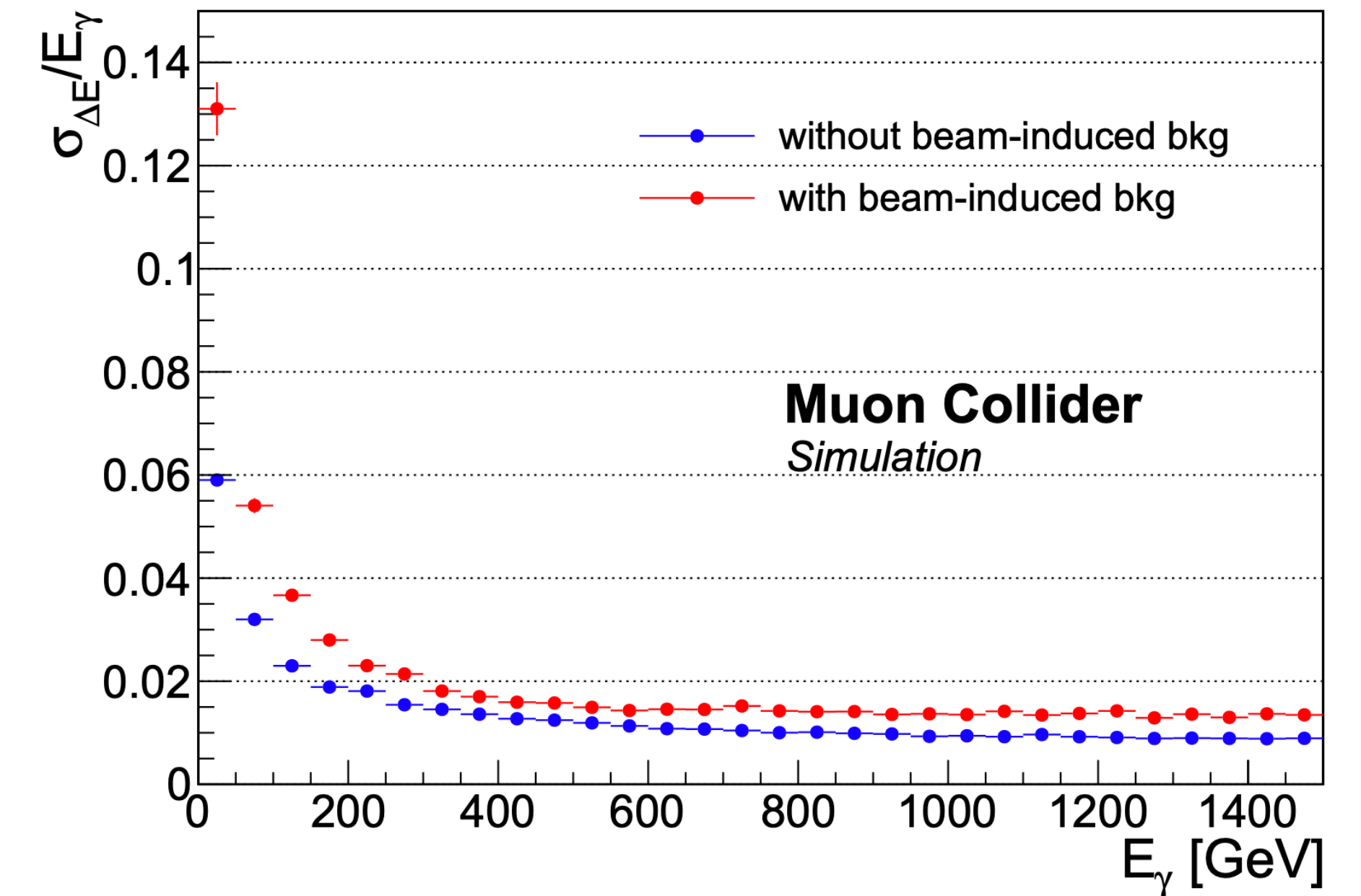
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HCAL: 30x30 mm² scintillating tiles alternating with steel absorbers, $35 \% / \sqrt{E}$ for jets

works for 3 TeV, but for 10 need a new design

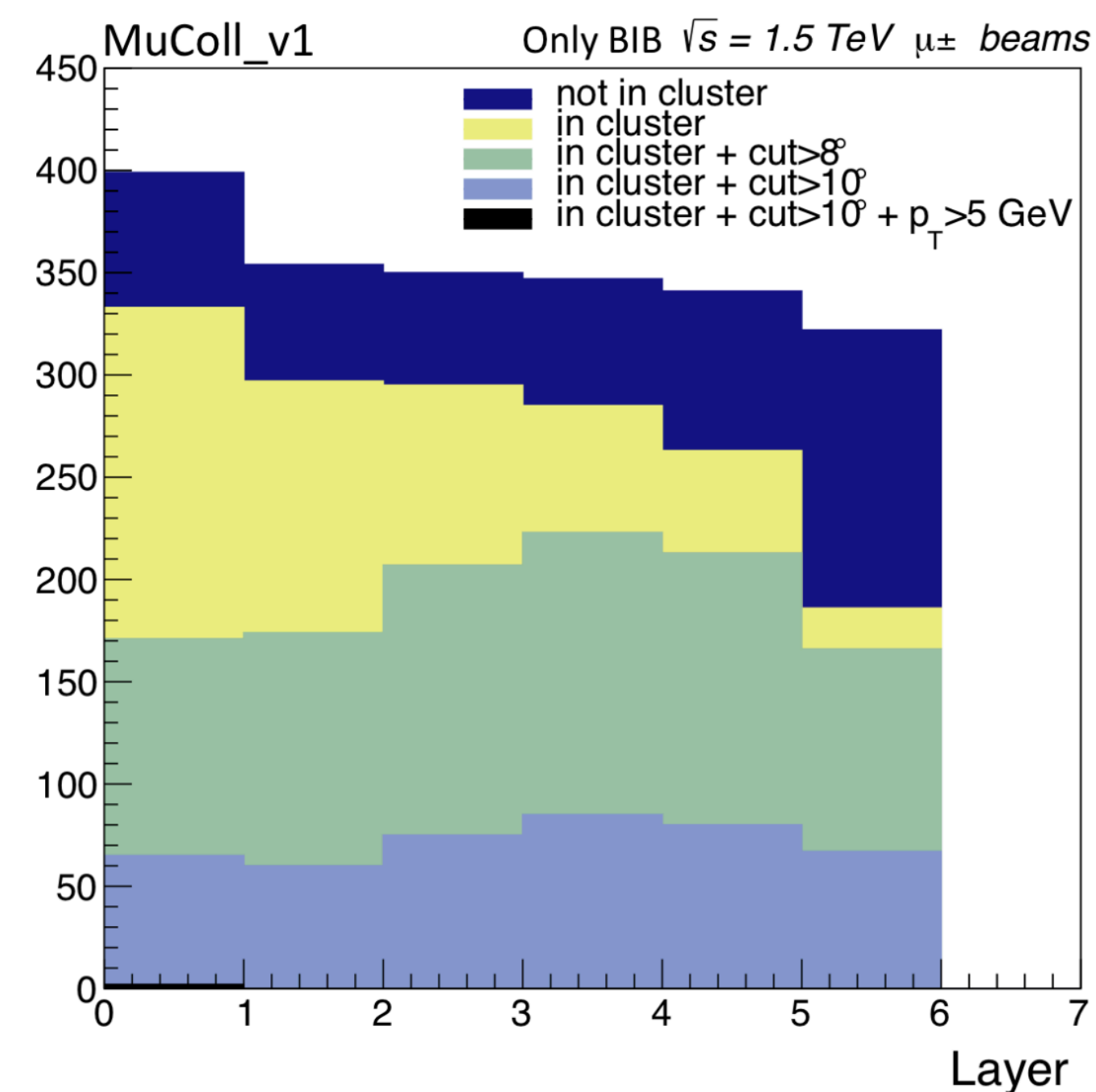
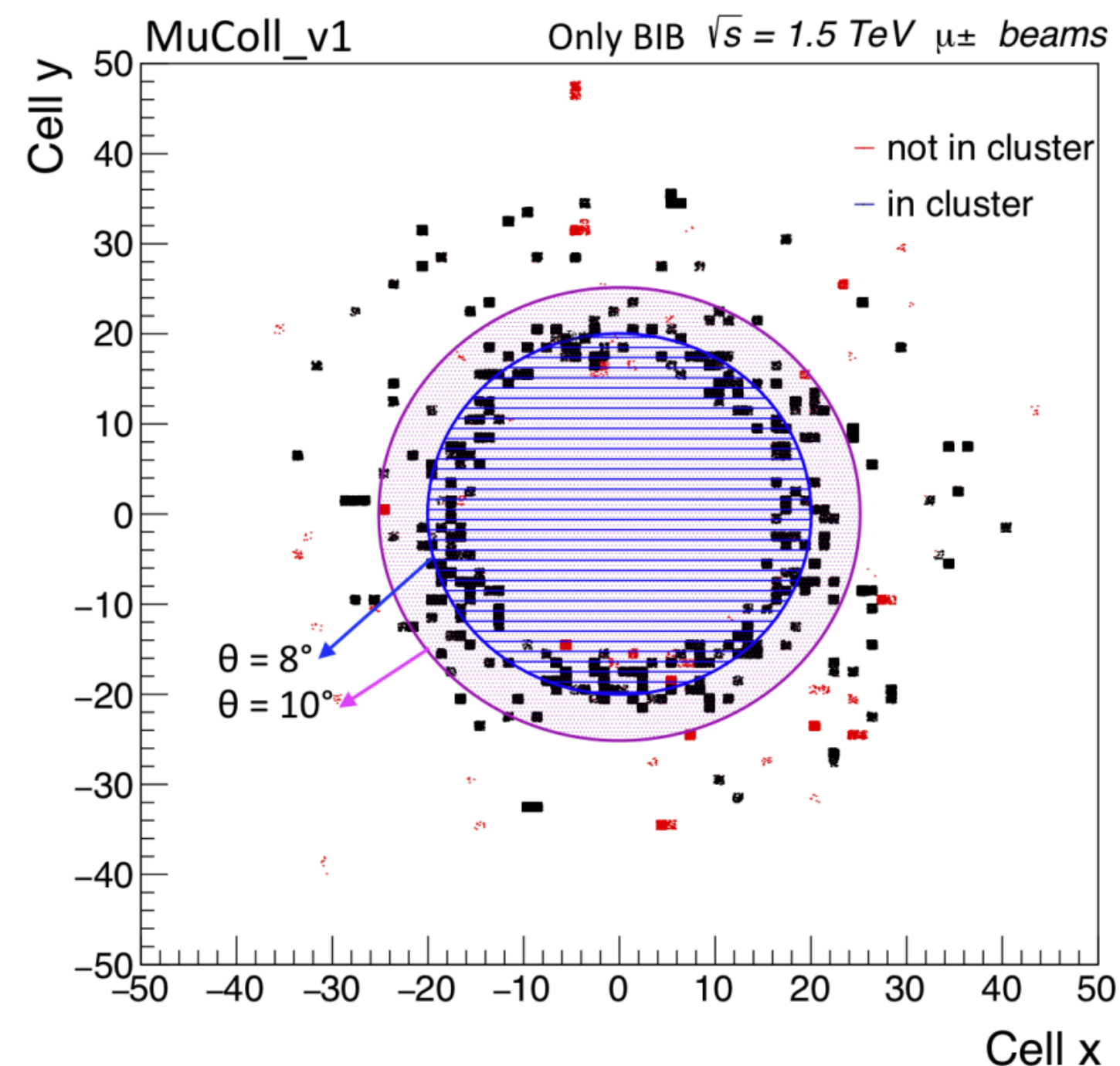


BIB in the muon detectors

greatly reduced following the calorimeter

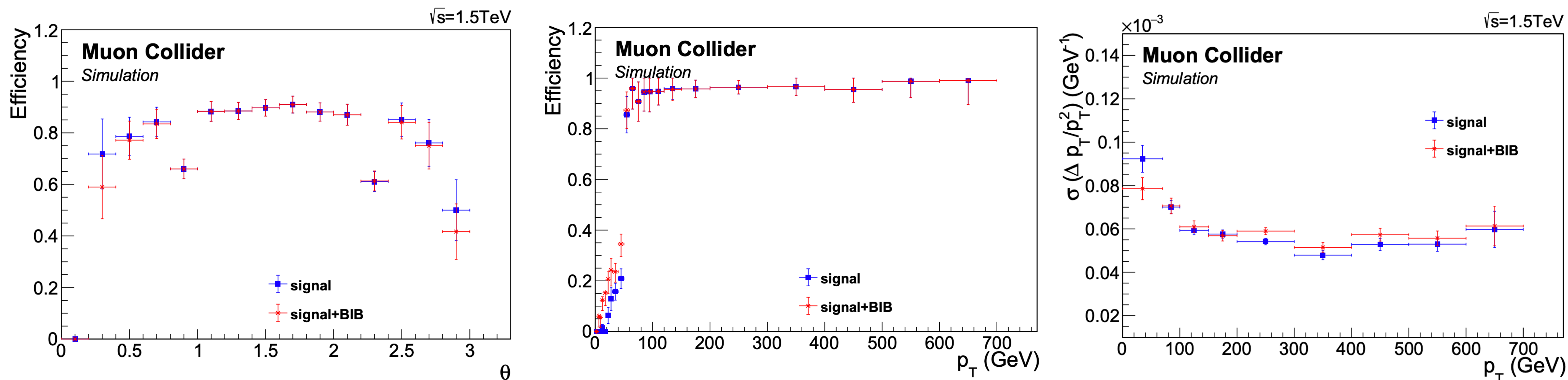
largest challenges in the end-caps, but can
reduce with geometric cuts and clustering

with p_T measurements after tracking,
can reduce to almost nothing



BIB in the muon detectors

muon efficiency and resolution not significantly affected by BIB



currently using CLIC designs: 6 layers of 30x30 mm 2 RPCs and an iron return yoke

needs consideration based on environmental impact of RPC gas mixture

plots assume O(ns) timing

Going forward

great tools to do studies on
detector simulation
(see Nazar & Federico's talks)

exact conditions very
dependent on MDI
(see Donatella's talk)

thorough studies of tracker performance and BIB mitigation,
but less thorough at higher R (especially needed in ECAL)

great progress, no show-stoppers
but lots of work to can be done to optimize performance, and we
have the tools ready for more folks to get involved

Plus...

- And finally, a link to buy your own Muon Collider swag:
<https://www.redbubble.com/people/muon-collider/shop>



Designs by Karri & me

Questions?